# AZ DISPLAYS, INC. 

 COMPLETE LCD SOLUTIONS
## SPECIFICATIONS FOR LIQUID CRYSTAL DISPLAY

ACM1602E SERIES CHARACTER MODULE VER1.2

| REVISION | REVISION DATE | PAGE | CONTENTS |
| :--- | :--- | :--- | :--- |
| VER1.1 | $15 / 6-2006$ |  | MODIFY THE COVER,ADD CONTENT AND REVISION <br> RECORD. <br> UPDATED THE DRAWING IN SECTION 9。 |
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## ACM1602E SERIES CHARACTER MODULE VER1.2

### 1.0 MECHANICAL SPECIFICATIONS

| 1. Overall Module Size | $85.0 \mathrm{~mm}(\mathrm{~W}) \times 36.0 \mathrm{~mm}(\mathrm{H}) \times \max 13.5 \mathrm{~mm}(\mathrm{D})$ for LED backlight <br> version <br> $85.0 \mathrm{~mm}(\mathrm{~W}) \times 36.0 \mathrm{~mm}(\mathrm{H}) \times \max 9.5 \mathrm{~mm}(\mathrm{D})$ for reflective <br> version |
| :--- | :--- |
| 2. Dot Size | $0.56 \mathrm{~mm}(\mathrm{~W}) \times 0.61 \mathrm{~mm}(\mathrm{H})$ |
| 3. | Dot Pitch |
| 4. | Duty |
| 5. | Controller IC |
| 6. | LC Fluid Options |
| 7. | Polarizer Options |
| 8. | Backlight Options |
| 9. Temperature Range Options | SPLC780D or EQU |

### 2.0 ABSOLUTE MAXIMUM RATINGS

| Item | Symbol | Min | Typ | Max | Unit |
| :--- | :---: | :---: | :---: | :---: | :---: |
| Operating temperature (Standard) | Top | 0 | - | 50 | ${ }^{\circ} \mathrm{C}$ |
| Storage temperature (Standard) | Tst | -10 | - | 60 | ${ }^{\circ} \mathrm{C}$ |
| Operating temperature (Wide temperature) | Top | -20 | - | 70 | ${ }^{\circ} \mathrm{C}$ |
| Storage temperature (Wide temperature) | Tst | -30 | - | 80 | ${ }^{\circ} \mathrm{C}$ |
| Input voltage | Vin | Vss |  | Vdd | V |
| Supply voltage for logic | Vdd- Vss | 2.7 | - | 5.5 | V |
| Supply voltage for LCD drive | Vdd- Vo | 3.0 | 4.6 | 6.5 | V |

### 3.0 ELECTRICAL CHARACTERISTICS

| Item | Symbol | Condition | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Input voltage (high) | Vih | H level | 2.2 | - | Vdd | V |
| Input voltage (low) | Vil | L level | 0 | - | 0.6 | V |
| Recommended LC Driving Voltage (Standard Temp) | Vdd - Vo | $0^{\circ} \mathrm{C}$ | - |  | 5.4 | V |
|  |  | $25^{\circ} \mathrm{C}$ | 4.2 | 4.6 | - |  |
|  |  | $50^{\circ} \mathrm{C}$ | 3.9 |  | - |  |
| Recommended LC Driving Voltage (Wide Temp) | Vdd -Vo | $-20^{\circ} \mathrm{C}$ | - |  | 6.4 | V |
|  |  | $0^{\circ} \mathrm{C}$ | - | 4.8 | - |  |
|  |  | $70^{\circ} \mathrm{C}$ | 3.5 |  | - |  |
| Power Supply Current | Idd | $\begin{gathered} \mathrm{Vdd}=5.0 \mathrm{~V}, \\ \mathrm{fosc}=270 \mathrm{kHz} \end{gathered}$ | - | 1.2 | 1.8 | mA |
| LED Power Supply Voltage | Vfled | $\mathrm{IF}=120 \mathrm{~mA}$ | - | 3.9 | 4.3 | V |
| LED Power Supply Current | Ifled | $5.0 \mathrm{~V}, 6.8 \Omega$ | - | 120 | 200 | mA |

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| 4.0 OPTICAL CHARACTERISTICS (Ta $=\mathbf{2 5}{ }^{\circ} \mathbf{C}$, Vdd= $\mathbf{5 . 0 V} \mathbf{~} \mathbf{0 . 2 5 V}$, TN LC fluid) |
| Item Symbol Condition Min Typ Max Unit <br> Viewing angle (horizontal) $\theta$ $\mathrm{Cr} \geq 4.0$ -25 - - deg <br> Viewing angle (vertical) $\phi$ $\mathrm{Cr} \geq 4.0$ -30 - 30 deg <br> Contrast Ratio Cr $\phi=0^{\circ}, \theta=0^{\circ}$ - 2 -  <br> Response time (rise) Tr $\phi=0^{\circ}, \theta=0^{\circ}$ - 120 150 ms <br> Response time (fall) Tf $\phi=0^{\circ}, \theta=0^{\circ}$ - 120 150 ms |


5.0 BLOCK DIAGRAM


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### 6.0 PIN ASSIGNMENT

| Pin No. | Symbol | Function |
| :---: | :---: | :---: |
| 1 | Vss | Ground |
| 2 | Vdd | +5 V |
| 3 | Vo | LCD contrast adjust |
| 4 | RS | Register select |
| 5 | R/W | Read $/$ write |
| 6 | E | Enable |
| 7 | DB0 | Data bit 0 |
| 8 | DB1 | Data bit 1 |
| 9 | DB2 | Data bit 2 |
| 10 | DB3 | Data bit 3 |
| 11 | DB4 | Data bit 4 |
| 12 | DB5 | Data bit 5 |
| 13 | DB6 | Data bit 6 |
| 14 | DB7 | Data bit 7 |
| $15 /+$ | BL+ | Power Supply for BL+ |
| $16 /-$ | BL- | Power Supply for BL- |

### 7.0 POWER SUPPLY



STANDARD TEMP RANGE


WIDE TEMP RANGE

$$
\mathrm{Vr}=10 \mathrm{~K} \Omega \sim 20 \mathrm{~K} \Omega
$$

### 8.0 TIMING CHARACTERISTICS

| Item | Symbol | Test Condition | Min. | Typ. | Max. | Unit |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: |
| Enable cycle time | $\mathrm{t}_{\mathrm{C}}$ | Fig. a, Fig. b | 500 | - | - | ns |
| Enable pulse width | $\mathrm{t}_{\mathrm{W}}$ | Fig. a, Fig. b | 220 | - | - | ns |
| Enable rise/fall time | $\mathrm{t}_{\mathrm{R}}, \mathrm{t}_{\mathrm{F}}$ | Fig. a, Fig. b | - | - | 25 | ns |
| RS, R/W set up time | $\mathrm{t}_{\mathrm{SU}}$ | Fig. a, Fig. b | 40 | - | - | ns |
| RS, R/W hold time | $\mathrm{t}_{\mathrm{H}}$ | Fig. a, Fig. b | 10 | - | - | ns |
| Data delay time | $\mathrm{t}_{\mathrm{D}}$ | Fig. b | - | - | 120 | ns |
| Data set up time | $\mathrm{t}_{\mathrm{DSU}}$ | Fig. a | 60 | - | - | ns |
| Data hold time | $\mathrm{t}_{\mathrm{DH}}$ | Fig. a, Fig. b | 20 | - | - | ns |



Fig. a Interface timing (data write)


Fig. b Interface timing (data read)
9.0 MECHANICAL DIAGRAM


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### 10.0 RELIABILITY TEST

| Storage Condition | Content | Evaluations and Assessment* |  |  |  |
| :--- | :---: | :---: | :---: | :---: | :---: |
|  |  | Current <br> Consumption | Oozing | Contrast | Other Appearances |
|  | $40^{\circ} \mathrm{C}, 90 \%$ <br> $\mathrm{RH}, 96 \mathrm{hrs}$ | Twice initial <br> value or less | none | More than $80 \%$ of <br> initial value | No abnormality |
| High temperature <br> storage | $60^{\circ} \mathrm{C}$, <br> 96 hrs | Twice initial <br> value or less | none | More than $80 \%$ of <br> initial value | No abnormality |
| Low temperature <br> storage | $-20^{\circ} \mathrm{C}$, <br> 96 hrs | Twice initial <br> value or less |  | More than $80 \%$ of <br> initial value | No abnormality |

*Evaluations and assessment to be made two hours after returning to room temperature $\left(25^{\circ} \mathrm{C} \pm 5^{\circ} \mathrm{C}\right)$.
*The LCDs subjected to the test must not have dew condensation.

### 11.0 DISPLAY INSTRUCTION TABLE

| COMMAND | $\begin{aligned} & R \\ & S \end{aligned}$ | $\begin{aligned} & \mathrm{R} / \\ & \mathrm{W} \end{aligned}$ | $\begin{gathered} \text { DB } \\ 7 \end{gathered}$ | $\begin{gathered} \text { DB } \\ 6 \end{gathered}$ | $\begin{gathered} D B \\ 5 \end{gathered}$ | $\begin{array}{\|c} \text { DB } \\ 4 \end{array}$ | $\begin{gathered} \text { DB } \\ 3 \end{gathered}$ | $\begin{gathered} \text { DB } \\ 2 \end{gathered}$ | $\begin{gathered} \text { DB } \\ 1 \end{gathered}$ | $\begin{gathered} \text { DB } \\ 0 \end{gathered}$ | DESCRIPTION | $\begin{gathered} \text { Executing } \\ \text { time } \\ \text { fosc }=250 \mathrm{khz} \end{gathered}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Clear Display | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | Clears Display \& Returns to Address 0. | 1.64 ms |
| Cursor at Home | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | x | Returns Cursor to Address 0. Also returns the display being shifted to the original position. DDRAM contents remain unchanged. | 1.64 ms |
| Entry Mode Set | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | I/D | S | I/D: Set Cursor Moving Direction <br> I/D=1: Increment <br> $1 / D=0$ : Decrement <br> S: Specify Shift of Display $\mathrm{S}=1$ : The display is shifted <br> $S=0$ : The display is not shifted | $40 \mu \mathrm{~s}$ |
| Display ON/OFF Control | 0 | 0 | 0 | 0 | 0 | 0 | 1 | D | C | B | Display $\mathrm{D}=1$ : Display on <br> $\mathrm{D}=0$ : Display off <br> Cursor <br> $\mathrm{C}=1:$ :ursor on <br> Brink <br>  <br> $\mathrm{C}=0$ : Cursor off <br> $\mathrm{B}=1:$ Brink on <br> $\mathrm{B}=0$ : Brink off | $40 \mu \mathrm{~s}$ |
| Cursor / Display Shift | 0 | 0 | 0 | 0 | 0 | 1 | S/C | R/L | x | x | Moves cursor or shifts the display w/o changing DD RAM contents <br> $S / C=0$ : Cursor Shift (RAM unchanged) <br> S/C=1: Display Shift (RAM unchanged) <br> R/L=1: Shift to the Right <br> R/L=0: Shift to the Left | $40 \mu \mathrm{~s}$ |
| Function Set | 0 | 0 | 0 | 0 | 1 | DL | N | F | x | x | Sets data bus length (DL), \# of display lines ( N ), and character fonts ( F ). <br> $D L=1$ : 8 bits $\quad F=0: 5 \times 7$ dots <br> $D L=0: 4$ bits $\quad F=1: 5 \times 10$ dots <br> $\mathrm{N}=0$ : 1 line display <br> $\mathrm{N}=1: 2$ lines display | $40 \mu \mathrm{~s}$ |
| Set CG RAM Address | 0 | 0 | 0 | 1 | Cha <br> Add | aracte dress | Gen | rator | $\text { CG) } \mathrm{F}$ |  | Sets CG RAM address. CG RAM data is sent and received after this instruction. | $40 \mu \mathrm{~s}$ |
| Set DD RAM Address | 0 | 0 | 1 | $\begin{aligned} & \text { Disp } \\ & \text { Cur } \end{aligned}$ | play sor A | Data <br> Addres | (DD) <br> s | AM Ac | ddress |  | Sets DD RAM address. DD Ram data is sent and received after this instruction. | $40 \mu \mathrm{~s}$ |
| Busy Flag / Address Read | 0 | 1 | $\begin{aligned} & \mathrm{B} \\ & \mathrm{~F} \end{aligned}$ | $\begin{aligned} & \text { Add } \\ & \text { CG } \end{aligned}$ | dress <br> RAM | $\begin{aligned} & 5 \text { count } \\ & \text { Madd } \end{aligned}$ | ter us ress | d for | oth | DD \& | Reads Busy Flag (BF) and address counter contents. | $40 \mu \mathrm{~s}$ |
| Write Data | 1 | 0 |  |  |  |  | rite Da |  |  |  | Writes data into DDRAM or CGRAM. | $46 \mu \mathrm{~s}$ |
| Read Data | 1 | 1 |  |  |  |  | ad Da |  |  |  | Reads data from DDRAM or CGRAM. | $46 \mu \mathrm{~s}$ |

x: Don't Care.

### 12.0 STANDARD CHARACTER PATTERNS



Note: The character generator RAM is the RAM with which the user can rewrite character patterns by program.

