NEC NEC LCD Technologies, Ltd.

TFT COLOR LCD MODULE

NL10276BC20-12

26cm (10.4 Type) XGA LVDS interface (1port)



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INTRODUCTION

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Examples: Military systems, aircraft control equipment, aerospace equipment, nuclear reactor control systems, medical equipment/devices/systems for life support, etc.

The quality grade of this product is the "Standard" unless otherwise specified in this document.

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8.1 FRONT VIEW		

1. OUTLINE

1.1 STRUCTURE AND PRINCIPLE

Color LCD module NL10276BC20-12 is composed of the amorphous silicon thin film transistor liquid crystal display (a-Si TFT LCD) panel structure with driver LSIs for driving the TFT (Thin Film Transistor) array and a backlight.

The a-Si TFT LCD panel structure is injected liquid crystal material into a narrow gap between the TFT array glass substrate and a color-filter glass substrate.

Color (Red, Green, Blue) data signals from a host system (e.g. signal generator, etc.) are modulated into best form for active matrix system by a signal processing board, and sent to the driver LSIs which drive the individual TFT arrays.

The TFT array as an electro-optical switch regulates the amount of transmitted light from the backlight assembly, when it is controlled by data signals. Color images are created by regulating the amount of transmitted light through the TFT array of red, green and blue dots.

1.2 APPLICATION

• For industrial use

1.3 FEATURES

- Thin structure, Lightweight
- Low power consumption
- Wide temperature range
- LVDS interface
- Reversible-scan direction
- Selectable 8bit or 6bit digital signals for data of RGB
- LED backlight type
- Replaceable Lamp holder for backlight
- Acquisition product for UL60950-1/CSA-C22.2 No.60950-1-03 (File number: E170632)
- Compliance with the European RoHS directive (2002/95/EC)



2. GENERAL SPECIFICATIONS

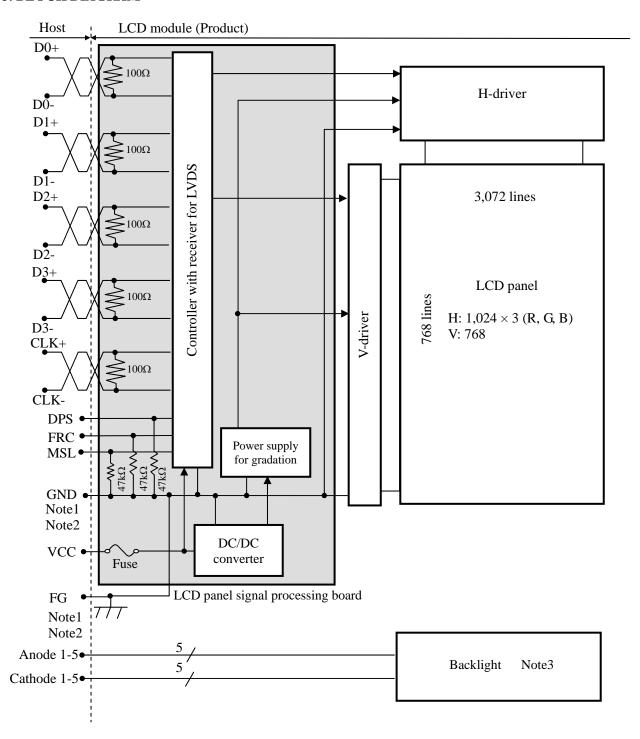
Display area	210.432 (H) × 157.824 (V) mm
Diagonal size of display	26cm (10.4 inches)
Drive system	a-Si TFT active matrix
Display color	16,777,216 colors (At 8-bit input, FRC terminal= High) 262,144 colors (At 6-bit input, FRC terminal= Low or Open)
Pixel	1,024 (H) × 768 (V) pixels
Pixel arrangement	RGB (Red dot, Green dot, Blue dot) vertical stripe
Dot pitch	$0.0685 \text{ (H)} \times 0.2055 \text{ (V)} \text{ mm}$
Pixel pitch	$0.2055 \text{ (H)} \times 0.2055 \text{ (V)} \text{ mm}$
Module size	231.2 (W) × 174.6 (H) × 5.3 (D) mm (typ.)
Weight	160 g (typ.)
Contrast ratio	400:1 (typ.)
Viewing angle	At the contrast ratio ≥10:1 • Horizontal: Right side 45° (typ.), Left side 45° (typ.) • Vertical: Up side 40° (typ.), Down side 20° (typ.)
Designed viewing direction	 At DPS= Low or Open: Normal scan Viewing direction without image reversal: Up side (12 o'clock) Viewing direction with contrast peak: Down side (6 o'clock) Viewing angle with optimum grayscale (γ≒2.2): Normal axis (perpendicular)
Polarizer surface	Clear
Polarizer pencil-hardness	3H (min.) [by JIS K5400]
Color gamut	At LCD panel center 40 % (typ.) [against NTSC color space]
Response time	$Ton+Toff (10\% \longleftrightarrow 90\%)$ 18 ms (typ.)
Luminance	At IL=15mA/ One circuit 150 cd/m ² (typ.)
Signal system	LVDS 1port (Receiver: THC63LVDF84B, THine Electronics Inc. or equivalent) 8bit/6bit digital signals for data of RGB colors, Dot clock (CLK), Data enable (DE)
Power supply voltage	LCD panel signal processing board: 3.3V
Backlight	LED backlight type: Replaceable part Lamp holder set: Type No. 104LHS53
Power consumption	At IL=15mA/One circuit, Checkered flag pattern







3. BLOCK DIAGRAM



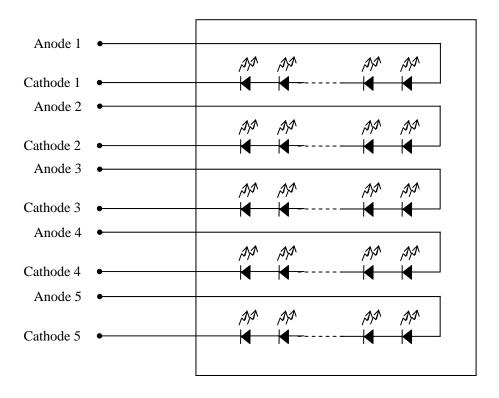
Note1: Relations between GND (Signal ground), FG (Frame ground) in the LCD module are as follows.

GND - FG Connected

Note2: GND and FG must be connected to customer equipment's ground, and it is recommended that these grounds are connected together in customer equipment.

Note3: Backlight in detail

Backlight



4. DETAILED SPECIFICATIONS

4.1 MECHANICAL SPECIFICATIONS

Parameter	Specification	Specification							
Module size	$231.2 \pm 0.3 \text{ (W)} \times 174.6 \pm 0.3 \text{ (H)} \times 5.3 \pm 0.5 \text{ (D)}$	Note1, Note2	mm						
Display area	210.432 (H) ×157.824 (V)	Note2	mm						
Weight	160 (typ.), 170 (max.)		g						

Note1: Excluding FPC and mounted parts. Note2: See "8. OUTLINE DRAWINGS".

4.2 ABSOLUTE MAXIMUM RATINGS

	Paramete	er	Symbol	Rating	Unit	Remarks
Power supply voltage	LCD panel s	ignal processing board	VCC	-0.3 to +4.0	V	
Input voltage	Di	splay signals Note1	VD	-0.3 to VCC+0.3	V	Ta = 25°C
for signals	Fu	nction signals Note2	VF	-0.3 to VCC+0.3	V	
Dooklight	Pov	ver dissipation	PD	1.1	W	per one circuit
Backlight	For	rward current	IL	Note3	mA	per one circuit
	Storage tempe	erature	Tst	-30 to +80	°C	-
Operating to	maratura	Front surface	TopF	-20 to +70	°C	Note4
Operating te	imperature	Rear surface	TopR	-20 to +70	°C	Note5
				≤ 95	%	Ta ≤ 40°C
	Relative hun	nidity	RH	≤ 85	%	$40^{\circ}\text{C} < \text{Ta} \le 50^{\circ}\text{C}$
	Note6		KII	≤ 55	%	50°C < Ta ≤ 60°C
				≤ 36	%	60°C < Ta ≤ 70°C
	Absolute hur Note6	nidity	AH	≤ 70 Note7	g/m ³	Ta > 70°C

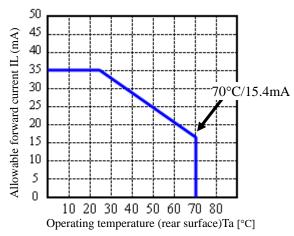
Note1: D0+/-, D1+/-, D2+/-, D3+/-, CLK+/-.

Note2: DPS, FRC, MSL





Note3: Forward current



Note4: Measured at center of LCD panel surface (including self-heat)

Note5: Measured at center of LCD module's rear shield surface (including self-heat)

Note6: No condensation

Note7: Water amount at $Ta = 70^{\circ}C$ and RH = 36%

4.3 ELECTRICAL CHARACTERISTICS

4.3.1 LCD panel signal processing board

 $(Ta = 25^{\circ}C)$

Parameter		Symbol	min.	typ.	max.	Unit	Remarks	Ī
Taraneter		Bymoor	mm.	typ.	mux.	Cint	Remarks	
Power supply voltage		VCC	3.0	3.3	3.6	V	-	
Power supply current		ICC	-	370 Note1	650 Note2	mA	at $VCC = 3.3V$	☆
Permissible ripple voltage	VRP	-	-	100	mVp-p	for VCC		
Differential input threshold voltage	High	VTH	-	-	+100	mV	at VCM=1.2V	☆
	Low	VTL	-100	-	-	mV	Note3	A
Terminating resistance		RT	1	100	-	Ω	1	
Input voltage for DPS, FRC	High	VFH	0.7VCC	-	VCC	V	CMOS level	
and MSL signals	Low	VFL	0	-	0.3VCC	V	CIVIOS IEVEI	
Input current for FRC and	High	IFH	-	-	300	μΑ		
MSL signals	Low	IFL	-300	-	-	μА	•	

Note1: Checkered flag pattern [by EIAJ ED-2522]

Note2: Pattern for maximum current

Note3: Common mode voltage for LVDS receiver

4.3.2 Backlight

(Ta= 25°C, Note1, Note2)

Parameter	Symbol	min.	typ.	max.	Unit	Remarks
Forward current	IL	-	15	15.4	mA	Note3
Forward voltage	VL	-	27.9	31.5	V	at IL=15mA/ One circuit

Note1: Please drive with constant current.

Note2: The Luminance uniformity may be changed depending on the current variation between 5 circuits. It is recommended that the current value difference between each circuit is less than 5%.

Note3: See "4.2 ABSOLUTE MAXIMUM RATINGS Note3".

4.3.3 Power supply voltage ripple

This product works, even if the ripple voltage levels are beyond the permissible values as following the table, but there might be noise on the display image.

Power sup	ply voltage	Ripple voltage Note1 (Measure at input terminal of power supply)	Unit
VCC	3.3V	≤ 100	mVp-p

Note1: The permissible ripple voltage includes spike noise.

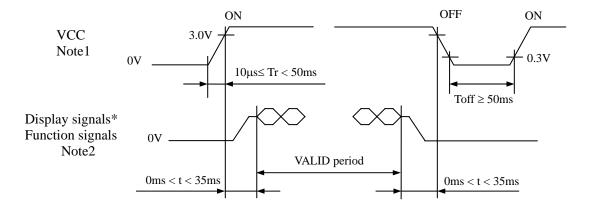
4.3.4 Fuse

Parameter		Fuse	Rating	Fusing current	Remarks	
	Type	Supplier	Katilig	rusing current	Kemarks	
VCC	FCC16202AB	KAMAYA ELECTRIC	2.0 A	4.0 A	Note1	
VCC	FCC10202AB	CO. Ltd.	32 V	4.0 A		

Note1: The power supply capacity should be more than the fusing current. If it is less than the fusing current, the fuse may not blow in a short time, and then nasty smell, smoke and so on may occur.

4.4 POWER SUPPLY VOLTAGE SEQUENCE

4.4.1 LCD panel signal processing board



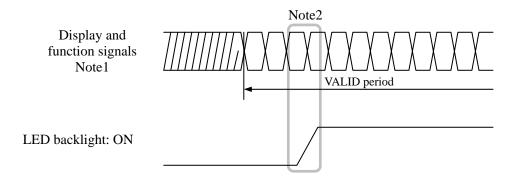
* These signals should be measured at the terminal of 100Ω resistance.

Note1: In terms of voltage variation (voltage drop) while VCC rising edge is below 3.0V, a protection circuit may work, and then this product may not work.

Note2: Display signals (D0+/-, D1+/-, D2+/-, D3+/-, CLK+/-) and function signals (DPS, FRC, MSL) must be Low or High-impedance, exclude the VALID period (See above sequence diagram), in order to avoid that internal circuits is damaged.

If some of display and function signals of this product are cut while this product is working, even if the signal input to it once again, it might not work normally. If customer stops the display and function signals, they should be cut VCC.

4.4.2 LED Driver board ☆



Note1: These are the display and function signals for LCD panel signal processing board.

Note2: The backlight should be turned on within the valid period of display and function signals, in order to avoid unstable data display.

4.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS

4.5.1 LCD panel signal processing board

CN1 socket (LCD module side): DF19L-20P-1H (56) (Hirose Electric Co., Ltd.(HRS))
Adaptable plug: DF19G-20S-1C, DF19G-20S-1F (Hirose Electric Co., Ltd.(HRS))

710	iapia	bie plug.	DI	190-203-1C, DI 190	-205-11 (IIIIOSC LICC	tile Co., Ltd.(1	11(5))	
P	in	Symbol	Signal	Input data	signal: 8bit	Input data	Remarks	
N	0.	Symbol	Signai	MAPA	MAP B	signal: 6bit	Kemarks	
	1	VCC	Power supply		Power supply		Note1	
	2	VCC						
	3	GND	Ground		Ground		Note1	
	4 D0- 5 D0+		Pixel data	R2-R7,G2	R0-R5,G	0	Note2	
	5	D0+ GND	Ground		Ground		Note1	
	<u>, </u>	D1-	Ground		Oround		Note1	
	3	D1- D1+	Pixel data	G3-G7,B2-B3	G1-G5,B0-	-B1	Note2	
9)	GND	Ground		Ground		Note1	
	0	D2-	Pixel data	B4-B7,DE	B2-B5,D	E	Note2	
	1	D2+			,			
	2	GND	Ground		Ground		Note1	
	13 CLK- 14 CLK+ Pixel clock		Pixel clock		Pixel clock		Note2	
	5	GND	Ground		Ground		Note1	
16	A	D3-	Pixel data	R0-R1,G0-G1,B0-B1	R6-R7,G6-G7,B6-B7	-	Note2 Note3	
10	В	GND	Ground	-	-	Ground	Note1	
17	A	D3+	Pixel data	R0-R1,G0-G1,B0-B1	R6-R7,G6-G7,B6-B7	-	Note2 Note3	
17	В	GND	Ground	-	-	Ground	Note1	
1	8	FRC	Selection of the number of colors	Hi	gh	Low or Open	Note3 Note4	
1	9	DPS	Selection of scan direction	8	rse scan nal scan		Note4	
2	0	MSL	Selection of LVDS input map	Low	High	Low	Note5	

Note1: All GND and VCC terminals should be used without any non-connected lines.

Note2: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

Note3: See "4.6 DISPLAY COLORS AND INPUT DATA SIGNALS".

Note4: See "4.8 SCANNING DIRECTIONS".

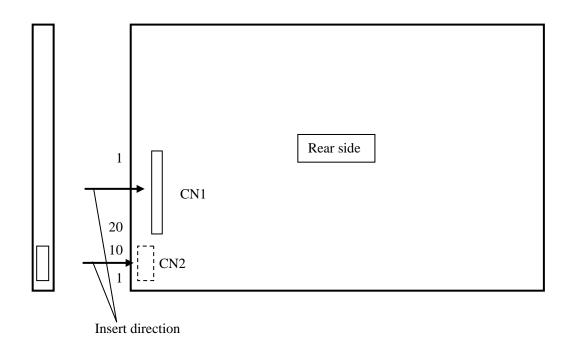
Note5: See "4.5.4 Connection between receiver and transmitter for LVDS".

4.5.2 Backlight lamp

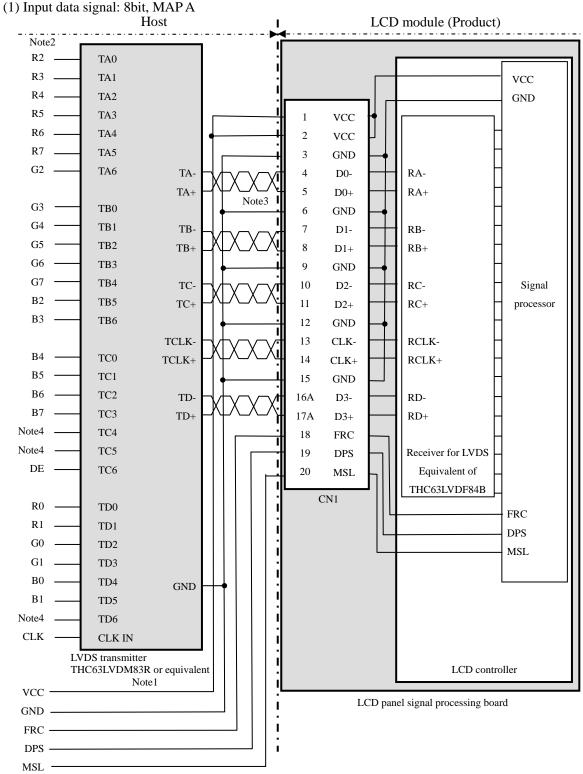
CN2 plug (LCD module side): SM10B-SRSS-TB (J.S.T. Mfg. Co., Ltd.)
Adaptable socket: SHR-10V-S, SHR-10V-S -B (J.S.T. Mfg. Co., Ltd.)

		,	7
Pin No.	Symbol	Signal	Remarks
1	A1	Anode1	-
2	K1	Cathode1	-
3	A2	Anode2	-
4	K2	Cathode2	-
5	A3	Anode3	-
6	K3	Cathode3	-
7	A4	Anode4	-
8	K4	Cathode4	-
9	A5	Anode5	-
10	K5	Cathode5	-

4.5.3 Positions of plug and socket



4.5.4 Connection between receiver and transmitter for LVDS

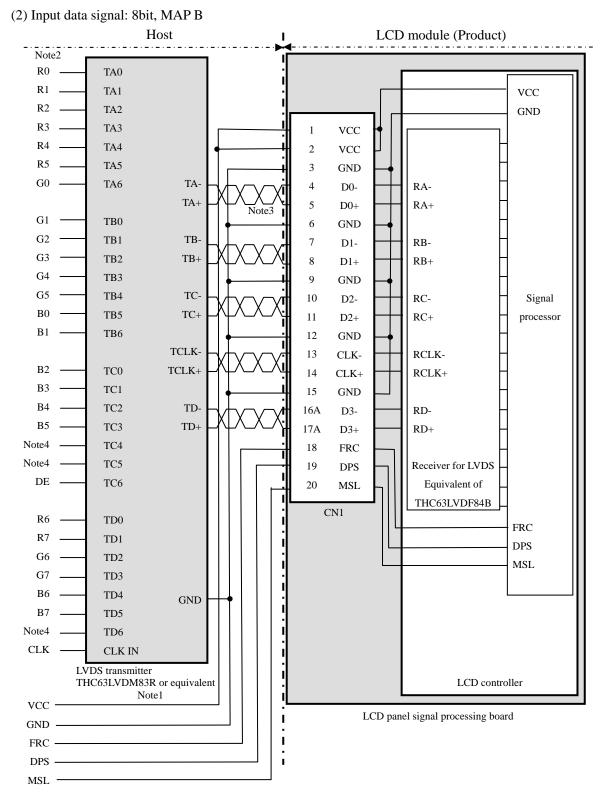


Note1: Recommended transmitter THC63LVDM83R (THine Electronics Inc.) or equivalent

Note2: LSB (Least Significant Bit) - R0, G0, B0 MSB (Most Significant Bit) - R7, G7, B7

Note3: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

Note4: Input signals to TC4, TC5 and TD6 are not used inside the product, but do not keep TC4, TC5 and TD6 open to avoid noise problem.

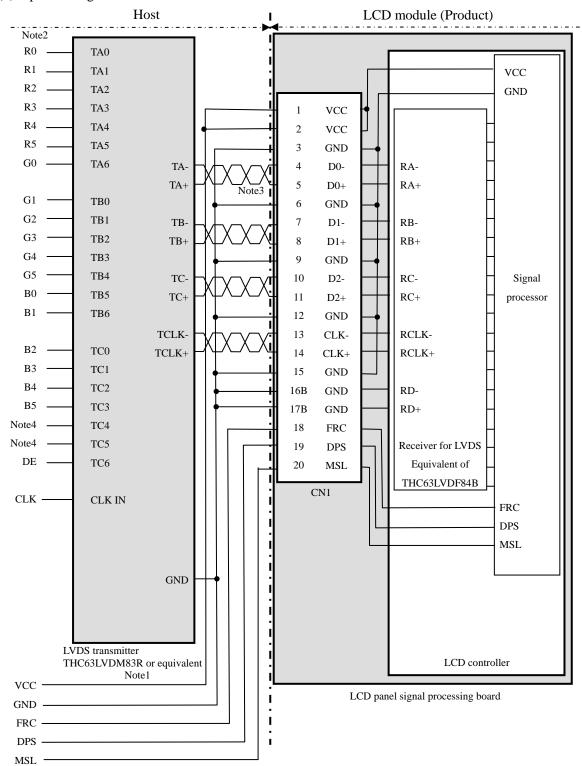


Note1: Recommended transmitter THC63LVDM83R (THine Electronics Inc.) or equivalent

- Note2: LSB (Least Significant Bit) R0, G0, B0 MSB (Most Significant Bit) R7, G7, B7
- Note3: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

Note4: Input signals to TC4, TC5 and TD6 are not used inside the product, but do not keep TC4, TC5 and TD6 open to avoid noise problem.

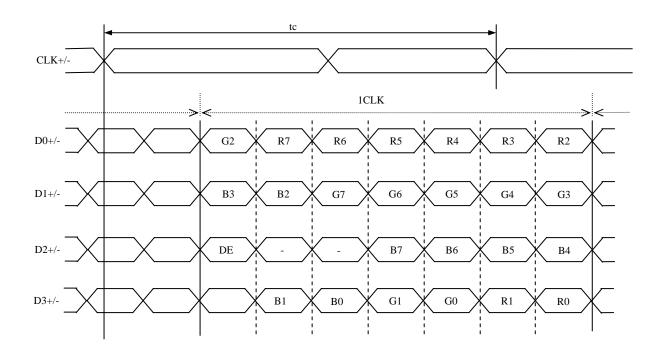
(3) Input data signal: 6bit



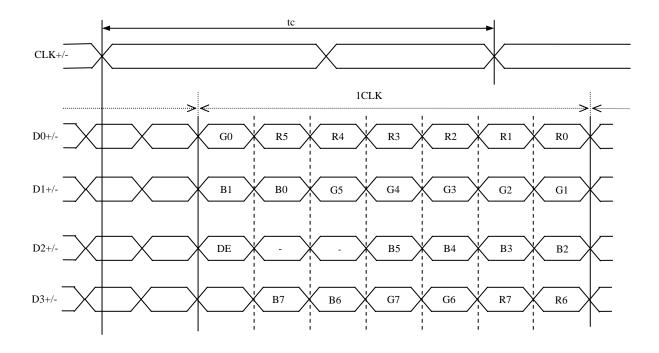
- Note1: Recommended transmitter THC63LVDM83R (THine Electronics Inc.) or equivalent
- Note2: LSB (Least Significant Bit) R0, G0, B0 MSB (Most Significant Bit) R5, G5, B5
- Note3: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.
- Note4: Input signals to TC4 and TC5 are not used inside the product, but do not keep TC4 and TC5 open to avoid noise problem.

4.5.5 Input data mapping

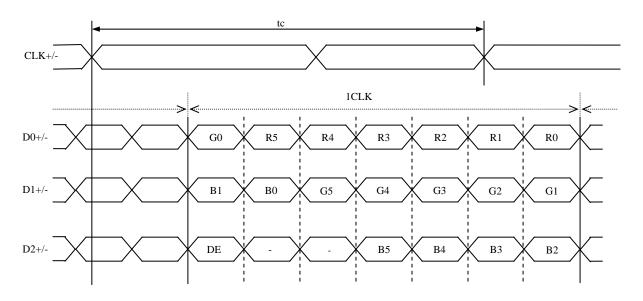
(1) Input data signal: 8bit , MAP A



(2) Input data signal: 8bit, MAP B



(3) Input data signal: 6bit



4.6 DISPLAY COLORS AND INPUT DATA SIGNALS

4.6.1 Combinations between input data signals, FRC signal and MSL signal

This product can display in equivalent to 16,777,216 colors in 256 gray scales and 262,144 colors in 64 gray scales by combination between input data signals, FRC signal and MSL signal. See following table.

Combination	Input data signals	Input Data mapping	CN1- Pin No.16 and 17	FRC terminal	MSL terminal	Display colors	Remarks
1	8 bit	MAPA	D3+/-	High	Low	16,777,216	Note1
2	8 bit	MAP B	D3+/-	High	High	16,777,216	Note1
3	6 bit	-	GND	Low or Open	Low	262,144	Note2

Note1: See "**4.6.2 16,777,216 colors**". Note2: See "**4.6.3 262,144 colors**".

4.6.2 16,777,216 colors

This product can display equivalent of 16,777,216 colors in 256 gray scales by combination ① and ②. (See "4.6.1 Combinations between input data signals, FRC signal and MSL signal".) Also the relation between display colors and input data signals is as the following table.

Display	colors		Data R7 R6 R5 R4 R3 R2 R1 R0			a signal (0: Low level, 1: High level) G7 G6 G5 G4 G3 G2 G1 G0 B7 B6 B5 B4 B3 B2 B1 B0																			
2 ispin)	• • • • • • • • • • • • • • • • • • • •	R7	R6	R5	R4	R3	R2	R1	R0	G7		G5	G4	G3	G2	G1	G0	В7	B6	B5	B4	В3	B2	В1	B0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
lors	Red	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Basic Colors	Magenta	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
sic	Green	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
Ba	Cyan	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
e		0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
scal	dark	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ay .	↑					:								:								:			
Red gray scale	\downarrow					:								:								:			
Rec	bright	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
		1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ale		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0
' sc	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0
gray	1					:								:				:							
Green gray scale	\downarrow					:								:								:			
Gree	bright	0	0	0	0	0	0	0	0	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0
Ŭ	~	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0
	Green	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
le		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
sca	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
Blue gray scale	<u> </u>					:								:								:			
le g	V		0	0	0	:	0	0	0	0	0	0	0	:	0	0	0	,	1	1	1	:	1	0	1
Blt	bright	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	0	1
	D1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1

4.6.3 262,144 colors

This product can display equivalent of 262,144 colors in 64 gray scales by combination ③. (See "**4.6.1 Combinations between input data signals, FRC signal and MSL signal**".) Also the relation between display colors and input data signals is as the following table.

Display	, anlows						Data	a sign		Low	level	, 1: F	ligh le	vel)					
Dispiay	COIOIS	R 5	R4	R3	R 2	R 1	R 0	G5	G4	G3	G2	G1	G0	B 5	B4	В3	B 2	B 1	B0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1
Basic colors	Red	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0
col	Magenta	1	1	1	1	1	1	0	0	0	0	0	0	1	1	1	1	1	1
ısic	Green	0	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0	0
Be	Cyan	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
e		0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0
scal	dark	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0
ay s	\uparrow			:	:						:						:		
Red gray scale	\downarrow			:	:						:						:		
Rec	bright	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0
		1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ale		0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0
SCS	dark	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0
Green gray scale	↑			:	:						:						:		
s us	\downarrow			:	:						:						:		
ìrеє	bright	0	0	0	0	0	0	1	1	1	1	0	1	0	0	0	0	0	0
		0	0	0	0	0	0	1	1	1	1	1	0	0	0	0	0	0	0
	Green	0	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
le		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
sca	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
Blue gray scale	↑			:	:						:						:		
e gi	\downarrow			:	:						:						:		
Blu	bright	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	0	1
		0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1

4.7 DISPLAY POSITIONS

The following table is the coordinates per pixel (See "4.8 SCANNING DIRECTIONS".).

C (0, R G	0) B					
$\left(\begin{array}{ccc} C(&0,&0) \end{array}\right)$	C(1, 0)	• • •	C(X, 0)	• • •	C(1022, 0)	C(1023, 0)
C(0, 1)	C(1, 1)	• • •	C(X, 1)	• • •	C(1022, 1)	C(1023, 1)
•	•	•	•	•	•	•
•	•	• • •	•	• • •	•	• • •
•	•	•	•	•	•	•
C(0, Y)	C(1, Y)	• • •	C(X, Y)	• • •	C(1022, Y)	C(1023, Y)
•	•	•	•	•	•	•
•	•	• • •	•	• • •	•	•
•	•	•	•	•	•	•
C(0, 766)	C(1, 766)	• • •	C(X, 766)	• • •	C(1022, 766)	C(1023, 766)
C(0, 767)	C(1, 767)	• • •	C(X, 767)	• • •	C(1022, 767)	C(1023, 767)

4.8 SCANNING DIRECTIONS

The following figures are seen from a front view. Also the arrow shows the direction of scan.

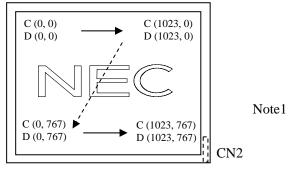


Figure 1. Normal scan (DPS: Low or Open)

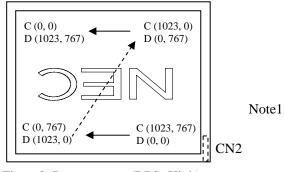


Figure 2. Reverse scan (DPS: High)

Note1: Meaning of C (X, Y) and D (X, Y)

C(X, Y): The coordinates of the display position (See "4.7 DISPLAY POSITIONS".)

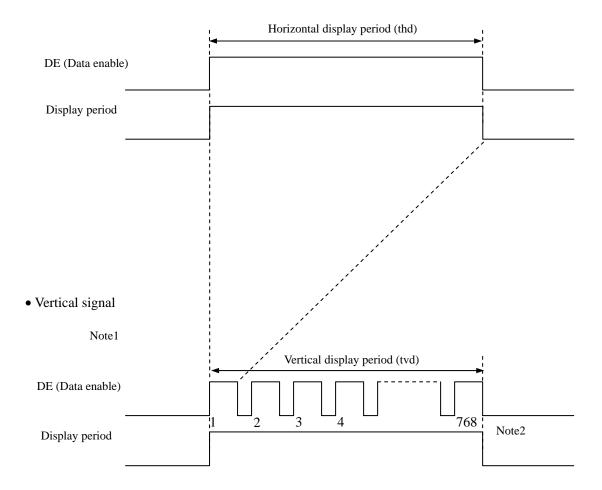
 $D\left(X,Y\right) \!\!:\,$ The data number of input signal for LCD panel signal processing board

4.9 INPUT SIGNAL TIMINGS

4.9.1 Outline of input signal timings

• Horizontal signal

Note1



Note1: This diagram indicates virtual signal for set up to timing.

Note2: See "4.9.3 Input signal timing chart" for numeration of pulse.

4.9.2 Timing characteristics

(Note1, Note2, Note3)

Parameter			Symbol	min.	typ.	max.	Unit	Remarks	
	Fre	1/tc	60.0	65.0	68.0	MHz	15.385ns (typ.)		
CLK]	Duty							
	Rise tin	-		-		ns	-		
	CLK-DATA	Setup time	-				ns		
DATA	Hold tin				-		ns	-	
	Rise tin	ne, Fall time	-				ns		
	Horizontal	Cycle	th	19.67	20.676	22.4	μs		
		Сусіе	un	-	1,344	ı	CLK	48.363KHz (typ.)	
		Display period	thd	1,024			CLK		
	37 41 1	Cycle	ts:	13.3	16.666	18.5	ms		
DE	Vertical (One frame)	Сусіе	tv	780	806	1	Н	60.0Hz (typ.)	
	(one traine)	Display period	tvd	768			Н		
	CLK-DE	Setup time	-	-			ns		
	CLK-DE	Hold time	-				ns	-	
	Rise tin	-				ns			

Note1: Definition of parameters is as follows.

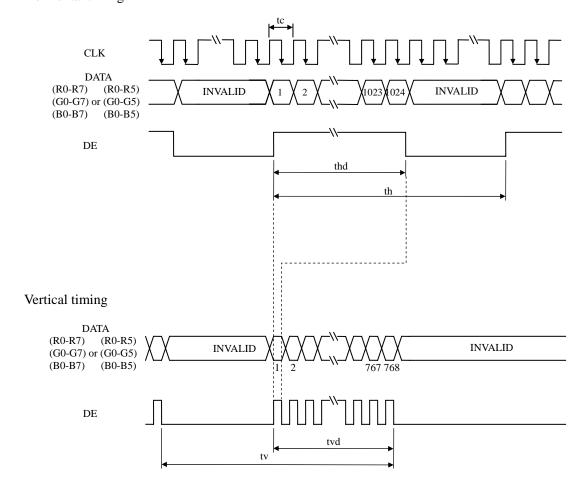
tc= 1CLK, th= 1H

Note2: See the data sheet of LVDS transmitter.

Note3: Vertical cycle (tv) should be specified in integral multiple of Horizontal cycle (th).

4.9.3 Input signal timing chart

Horizontal timing



4.10 OPTICS

4.10.1 Optical characteristics

-	Note	1 N	ote2)
١.	TAOLE	1.11	$O(C_2)$

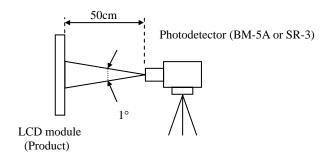
Parameter		Condition		min.	typ.	max.	Unit	Measuring instrument	Remarks	
Luminance		White at center $\theta R = 0^{\circ}$, $\theta L = 0^{\circ}$, $\theta U = 0^{\circ}$, $\theta D = 0^{\circ}$		100	150	-	cd/m ²		-	☆
Contrast ratio		White/Black at center $\theta R = 0^{\circ}$, $\theta L = 0^{\circ}$, $\theta U = 0^{\circ}$, $\theta D = 0^{\circ}$		200	400	-	-	BM-5A	Note3	☆
Luminance uni	formity	White		1	1.25	1.4	-		Note4	
	White	x coordinate	Wx	0.263	0.313	0.363	-			
	wnite	y coordinate	Wy	0.279	0.329	0.379	-			
	Red	x coordinate	Rx	-	0.566	-	-			☆
Chromaticity		y coordinate	Ry	-	0.349	-	-			☆
Cinomaticity	Green	x coordinate	Gx	-	0.344	-	-	SR-3	Note5	
		y coordinate	Gy	-	0.528	-	-	SK-3	Notes	☆
	Blue	x coordinate	Bx	-	0.146	-	-			****
		y coordinate	By	-	0.138	-	-			☆
Color gamut		θ R= 0°, θ L= 0°, θ U= 0°, θ D= 0° at center, against NTSC color space	С	35	40	-	%			
Response ti	ima	White to Black	Ton	-	3	5	ms	BM-5A	Note6	
Kesponse ti	inie	Black to White	Toff	-	15	21	ms	DIVI-JA	Note7	
	Right	θ U= 0°, θ D= 0°, CR \geq 10	θR	35	45	-	0			
Viouing angle	Left	θ U= 0°, θ D= 0°, CR \geq 10	θL	35	45	-	0	EZ	Nota	
Viewing angle	Up	$\theta R = 0^{\circ}, \theta L = 0^{\circ}, CR \ge 10$	θU	30	40	-	0	Contrast	Note8	
	Down	$\theta R=0^{\circ}, \ \theta L=0^{\circ}, \ CR \ge 10$	θD	10	20	-	0			

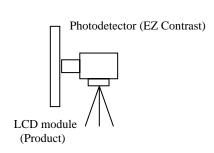
Note1: These are initial characteristics.

Note2: Measurement conditions are as follows.

Ta = 25°C, VCC = 3.3V, IL = 15mA/One circuit, Display mode: XGA, Horizontal cycle = 1/48.363kHz, Vertical cycle = 1/60.0Hz, DPS= Low or Open: Normal scan

Optical characteristics are measured at luminance saturation after 20minutes from working the product, in the dark room. Also measurement methods are as follows.





Note3: See "4.10.2 Definition of contrast ratio".

Note4: See "4.10.3 Definition of luminance uniformity".

Note5: These coordinates are found on CIE 1931 chromaticity diagram.

Note6: Product surface temperature: $TopF = 27 \, ^{\circ}C$

Note7: See "4.10.4 Definition of response times".

Note8: See "4.10.5 Definition of viewing angles".

4.10.2 Definition of contrast ratio

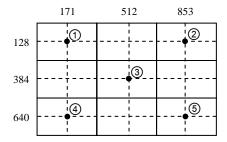
The contrast ratio is calculated by using the following formula.

Contrast ratio (CR) =
$$\frac{\text{Luminance of white screen}}{\text{Luminance of black screen}}$$

4.10.3 Definition of luminance uniformity

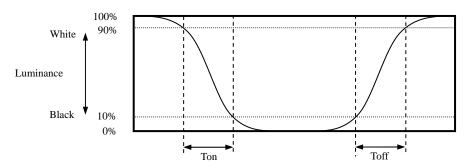
The luminance uniformity is calculated by using following formula.

The luminance is measured at near the 5 points shown below.

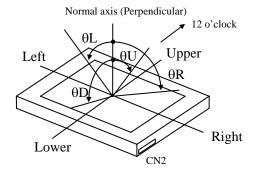


4.10.4 Definition of response times

Response time is measured, the luminance changes from "white" to "black", or "black" to "white" on the same screen point, by photo-detector. Ton is the time it takes the luminance change from 90% down to 10%. Also Toff is the time it takes the luminance change from 10% up to 90% (See the following diagram.).



4.10.5 Definition of viewing angles



5. ESTIMATED LUMINANCE LIFETIME

The luminance lifetime is the time from initial luminance to half-luminance.

This lifetime is the estimated value, and is not guarantee value.

	Estimated luminance lifetime (Life time expectancy) Note1, Note2, Note3	Unit	
LED elementary substance	25°C (Ambient temperature of the product) Continuous operation, IL=15mA/ One circuit	30,000	h



Note1: Life time expectancy is mean time to half-luminance.

Note2: Estimated luminance lifetime is not the value for LCD module but the value for LED elementary substance.

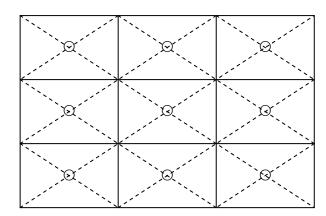
Note3: By ambient temperature, the lifetime changes particularly. Especially, in case the product works under high temperature environment, the lifetime becomes short.

6. RELIABILITY TESTS

Test item	Condition	Judgment Note1		
High temperature and humidity (Operation)	① 60 ± 2°C, RH= 90%, 240hours ② Display data is black.			
High temperature (Operation)	① 70 ± 3°C, 240hours ② Display data is black.			
Heat cycle (Operation)	 ① -20 ± 3°C1hour 70 ± 3°C1hour ② 50cycles, 4 hours/cycle ③ Display data is black. 			
Thermal shock (Non operation)	 30 ± 3°C30minutes 80 ± 3°C30minutes 100cycles, 1hour/cycle Temperature transition time is within 5 minutes. 	No display malfunctions		
ESD (Operation)	 ① 150pF, 150Ω, ±10kV ② 9 places on a panel surface Note2 ③ 10 times each places at 1 sec interval 			
Dust (Operation)	 ① Sample dust: No. 15 (by JIS-Z8901)) ② 15 seconds stir ③ 8 times repeat at 1 hour interval 			
Vibration (Non operation)	 5 to 100Hz, 19.6m/s² 1 minute/cycle X, Y, Z directions 120 times each directions 	No display malfunctions No physical damages		
Mechanical shock (Non operation)	 539m/ s², 11ms ±X, ±Y, ±Z directions 5 times each directions 	no physical damages		

Note1: Display and appearance are checked under environmental conditions equivalent to the inspection conditions of defect criteria.

Note2: See the following figure for discharge points.



7. PRECAUTIONS

7.1 MEANING OF CAUTION SIGNS

The following caution signs have very important meaning. Be sure to read "7.2 CAUTIONS" and "7.3 ATTENTIONS", after understanding these contents!



This sign has the meaning that customer will be injured by personnel or the product will sustain a damage, if customer has wrong operations.



This sign has the meaning that customer will be injured by personnel, if customer has wrong operations.

7.2 CAUTIONS



* Do not shock and press the LCD panel and the backlight! There is a danger of breaking, because they are made of glass. (Shock: Equal to or no greater than 539m/s^2 and equal to or no greater than 11 ms, Pressure: Equal to or no greater than 19.6 N ($\phi 16 \text{mm}$ jig))

☆

☆

7.3 ATTENTIONS



7.3.1 Handling of the product

- ① Take hold of both ends without touching the circuit board when the product (LCD module) is picked up from inner packing box to avoid broken down or misadjustment, because of stress to mounting parts on the circuit board.
- ② When the product is put on the table temporarily, display surface must be placed downward.
- 3 When handling the product, take the measures of electrostatic discharge with such as earth band, ionic shower and so on, because the product may be damaged by electrostatic.
- ④ Do not press or rub on the sensitive product surface. When cleaning the product surface, wipe it with a soft dry cloth.
- ⑤ Do not push nor pull the interface connectors while the product is working.
- When handling the product, use of an original protection sheet on the product surface (polarizer) is recommended for protection of product surface. Adhesive type protection sheet may change color or characteristics of the polarizer.
- ① Usually liquid crystals don't leak through the breakage of glasses because of the surface tension of thin layer and the construction of LCD panel. But, if you contact with liquid crystal for the worst, please wash it out with soap.

7.3.2 Environment

- ① Do not operate or store in high temperature, high humidity, dewdrop atmosphere or corrosive gases. Keep the product in packing box with antistatic pouch in room temperature to avoid dusts and sunlight, when storing the product.
- ② In order to prevent dew condensation occurring by temperature difference, the product packing box should be opened after enough time being left under the environment of an unpacking room. Evaluate the leaving time sufficiently because a situation of dew condensation occurring is changed by the environmental temperature and humidity. (Recommended leaving time: 6 hours or more with packing state)
- 3 Do not operate in high magnetic field. Circuit boards may be broken down by it.
- ④ This product is not designed as radiation hardened.

7.3.3 Characteristics

The following items are neither defects nor failures.

- ① Characteristics of the LCD (such as response time, luminance, color uniformity and so on) may be changed depending on ambient temperature. If the product is stored under condition of low temperature for a long time, it may cause display mura. In this case, the product should be operated after enough time being left under condition of operating temperature.
- ② Display mura, flicker, vertical seam or small spot may be observed depending on display patterns.
- 3 Do not display the fixed pattern for a long time because it may cause image sticking. Use a screen saver, if the fixed pattern is displayed on the screen.
- 4 The display color may be changed depending on viewing angle because of the use of condenser sheet in the backlight.
- ⑤ Optical characteristics may be changed depending on input signal timings.

7.3.4 Other

- ① All GND and VCC terminals should be used without any non-connected lines.
- ② Do not disassemble a product or adjust variable resistors.
- ③ See "REPLACEMENT MANUAL FOR LAMP HOLDER SET", when replacing lamp holder set.
- 4 Pack the product with original shipping package, in order to avoid any damages during transportation, when returning the product to NEC for repair and so on.
- (5) The information of China RoHS directive six hazardous substances or elements in this product is as follows.

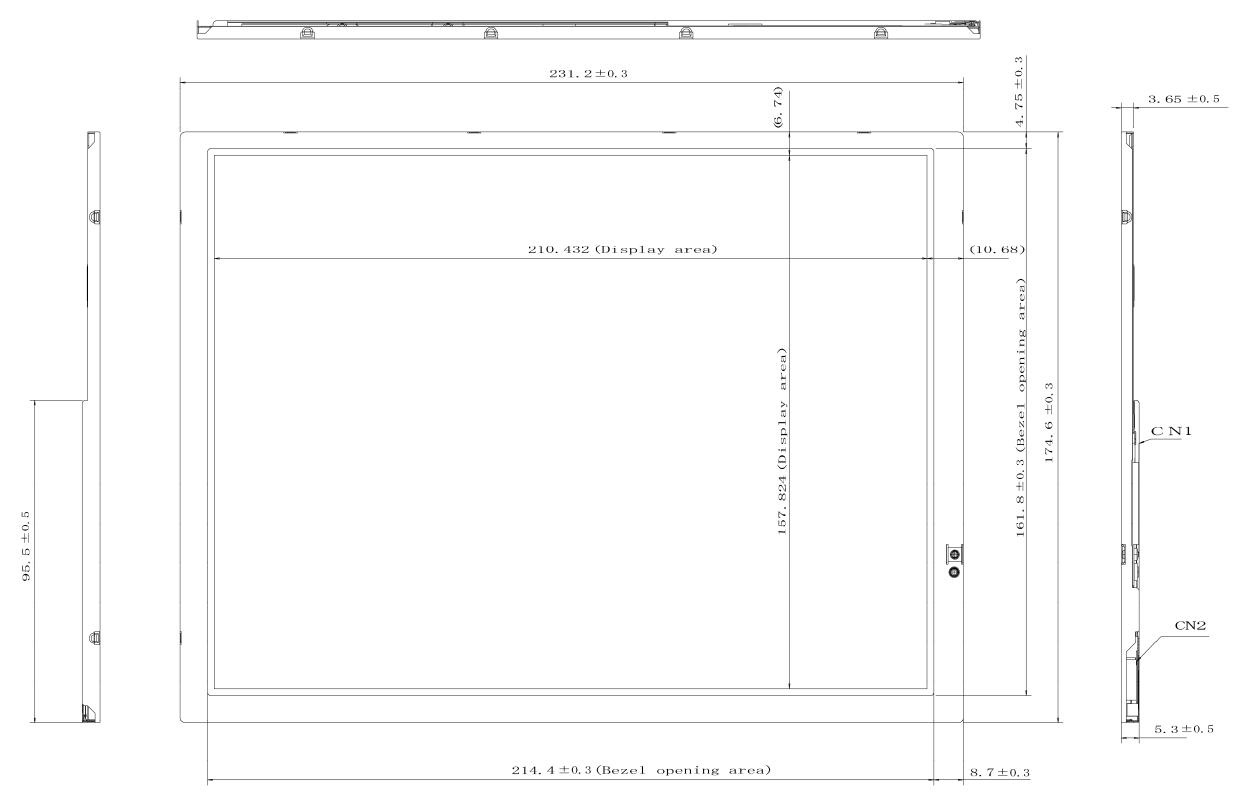
China RoHS directive six l hazardous substances or elements									
Lead (Pb)	Mercury (Hg)	Cadmium (Cd)	Hexavalent Chromium (Cr VI)	Polybrominated Biphenys (PBB)	Polybrominated Biphenyl Ethers (PBDE)				
×	0	0	0	0	0				

Note1: (): This indicates that the poisonous or harmful material in all the homogeneous materials for this part is equal or below the limitation level of SJ/T11363-2006 standard regulation.

X: This indicates that the poisonous or harmful material in all the homogeneous materials for this part is above the limitation level of SJ/T11363-2006 standard regulation.

8. OUTLINE DRAWINGS

8.1 FRONT VIEW

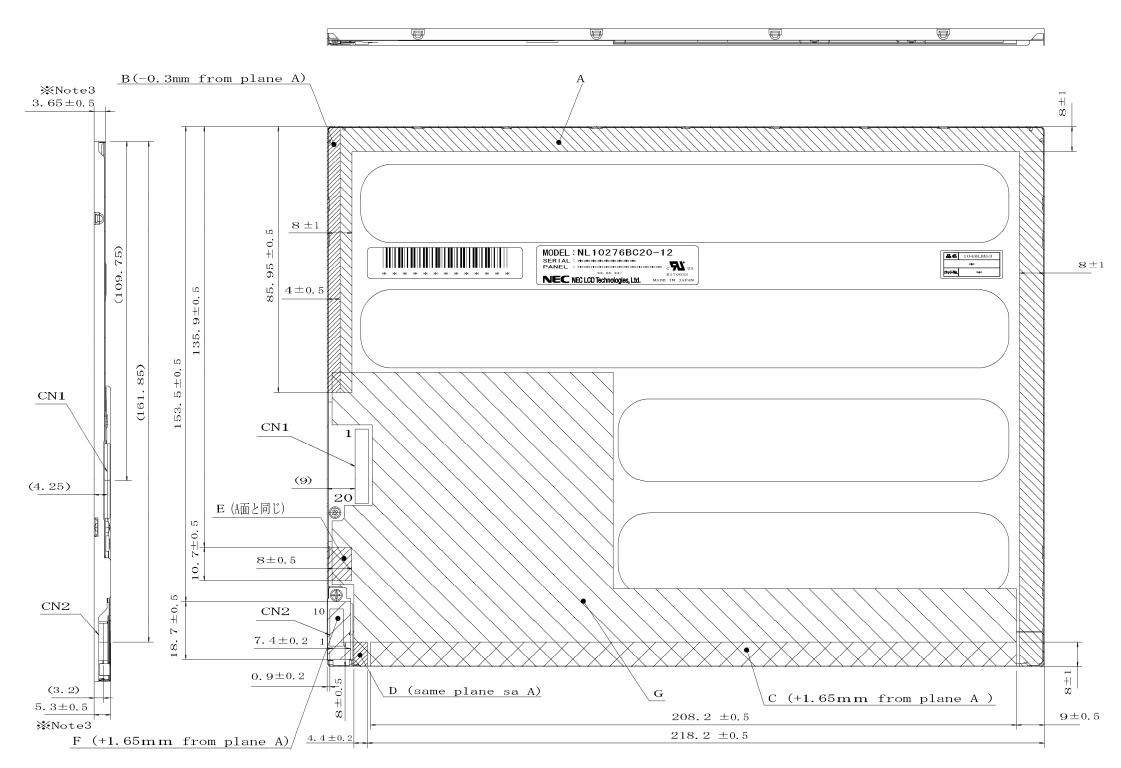


Note1: The values in parentheses are for reference.

Unit: mm

7

8.2 REAR VIEW



Note1: The values in parentheses are for reference.

Note2: When installing the product to customer equipment, please press "A", "B", "C", "D", "E" and "F" equally as much as possible.

Note3: Thickness of the product doesn't include the bulge of FPC in hatching area "G".

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Unit: mm