## NLT Technologies, Ltd.

## TFT COLOR LCD MODULE

NL10276BC30-34BD

38cm (15.0 Type) XGA LVDS interface (1port)

## PRELIMINARY DATA SHEET =

DOD-PP-1566 (1st edition)

All information is subject to change without notice. Please confirm the sales representative before starting to design your system.

### INTRODUCTION

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Examples: Office equipment, audio and visual equipment, communication equipment, test and measurement equipment, personal electronic equipment, home electronic appliances, car navigation system (with no vehicle control functions), seat entertainment monitor for vehicles and airplanes, fish finder (except marine radar integrated type), PDA, etc.

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Examples: Vehicle/train/ship control system, traffic signals system, traffic information control system, air traffic control system, surgery/operation equipment monitor, disaster/crime prevention system, etc.

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Examples: Aerospace system (except seat entertainment monitor), nuclear control system, life support system, etc.

The quality grade of this product is the "Standard" unless otherwise specified in this document.

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### 1. OUTLINE

### 1.1 STRUCTURE AND PRINCIPLE

Color LCD module NL10276BC30-34BD is composed of the amorphous silicon thin film transistor liquid crystal display (a-Si TFT LCD) panel structure with driver LSIs for driving the TFT (Thin Film Transistor) array, touch panel (T/P) and a backlight.

The a-Si TFT LCD panel structure is injected liquid crystal material into a narrow gap between the TFT array glass substrate and a color-filter glass substrate.

Color (Red, Green, Blue) data signals from a host system (e.g. signal generator, etc.) are modulated into best form for active matrix system by a signal processing board, and sent to the driver LSIs which drive the individual TFT arrays.

The TFT array as an electro-optical switch regulates the amount of transmitted light from the backlight assembly, when it is controlled by data signals. Color images are created by regulating the amount of transmitted light through the TFT array of red, green and blue dots.

### 1.2 APPLICATION

• For industrial use

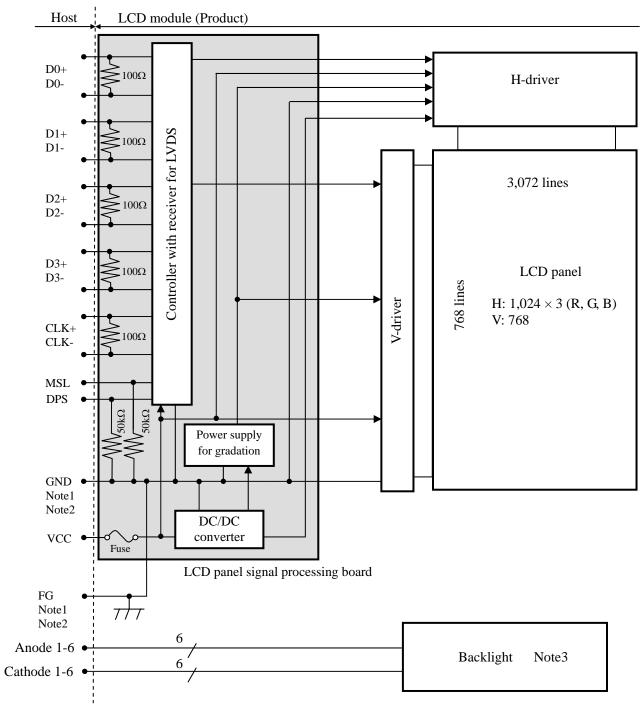
#### 1.3 FEATURES

- Projected capacitive touch panel (P-CAP T/P) attached
- Touch panel having cover glass
- Long life LED backlight type
- High luminance
- High contrast
- Wide viewing angle
- Fast response time
- LVDS interface
- Reversible-scan direction
- Selectable LVDS input map
- Small foot print
- Replaceable lamp for backlight

### 2. GENERAL SPECIFICATIONS

Display area	304.128 (H) × 228.096 (V) mm
Diagonal size of display	38cm (15.0 inches)
Drive system	a-Si TFT active matrix
Display color	16,777,216 colors (6bit+FRC)
Pixel	$1,024 \text{ (H)} \times 768 \text{ (V)} \text{ pixels}$
Pixel arrangement	RGB (Red dot, Green dot, Blue dot) vertical stripe
Dot pitch	$0.099 \text{ (H)} \times 0.297 \text{ (V)} \text{ mm}$
Pixel pitch	$0.297 \text{ (H)} \times 0.297 \text{ (V)} \text{ mm}$
Module size	326.5 (W) ×253.5 (H) × (13.8) (D) mm (typ.)
Weight	TBD g (typ.)
Contrast ratio	TBD (typ.)
Viewing angle	At the contrast ratio ≥ 10:1  • Horizontal: Right side (80)° (typ.), Left side (80)° (typ.)  • Vertical: Up side (80)° (typ.), Down side (80)° (typ.)
Designed viewing direction	<ul> <li>At DPS terminal= Low or Open: Normal scan</li> <li>Viewing direction without image reversal: Up side (12 o'clock)</li> <li>Viewing direction with contrast peak: Down side (6 o'clock)</li> <li>Viewing angle with optimum grayscale (γ≒2.2): Normal axis (perpendicular)</li> </ul>
Touch panel type	Projected capacitive  Recommended Touch panel controller board (Option)  Touch panel controller board: Type No. PTPW01
Touch panel surface	Antiglare
Touch panel pencil-hardness	(2H) (min.) [by JIS K5600]
Touch panel cover glass	0.7mm normal glass
Touch panel bonding method	Perimeter-bonding (with air gap)
Color gamut	At LCD panel center 50% (typ.) [against NTSC color space]
Response time	$Ton+Toff (10\% \longleftrightarrow 90\%)$ 18ms (typ.)
Luminance	$At IL = 50mA / One \ circuit$ $(350)cd/m^{2} (typ.)$
Signal system	LVDS 1port (Receiver: Equivalent of THC63LVDF84B, THine Electronics Inc.) [8-bit digital signals for data of RGB colors, Dot clock (CLK), Data enable (DE)]
Power supply voltage	LCD panel signal processing board: 3.3V
Backlight	LED Backlight type:  Replaceable part • Lamp holder set: Type No.:150LHS36  Recommended LED driver board (Option) • LED driver board: Type No.:150PW02F • Corresponding wiring harness: Type No. 150CBL02
Power consumption	At IL= 50mA / One circuit, Checkered flag pattern 9.8W (typ.) (except for T/P)

### 3. BLOCK DIAGRAM



Note1: Relations between GND (Signal ground) and FG (Frame ground) in the LCD module is as follows.

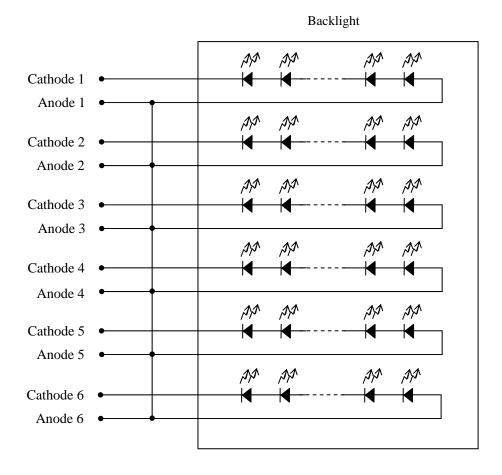
GND- FG	Connected

Note2: GND and FG must be connected to customer equipment's ground, and it is recommended that GND and FG are connected together in customer equipment.

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Note3: Detail of backlight



### 4. DETAILED SPECIFICATIONS

### 4.1 MECHANICAL SPECIFICATIONS

Parameter	Specification		Unit
Module size	$326.5 \pm 0.5 \text{ (W)} \times 253.5 \pm 0.5 \text{ (H)} \times (13.8) \text{ max. (D)}$	Note1	mm
Display area	304.128 (H) × 228.096 (V)	Note1	mm
Weight	TBD (typ.), TBD (max.)		g

Note1: See "8. OUTLINE DRAWINGS".

### 4.2 ABSOLUTE MAXIMUM RATINGS

Parameter			Symbol	Rating	Unit	Remarks
Power supply voltage	LCD panel signal processing board		VCC	-0.3 to +4.0	V	
Input voltage for	Display signals Note1		VD	-0.3 to VCC+0.3	V	-
signals	Function si Note2		VF	0.5 to 7 CC 10.5	,	
Backlight	Forward cu	ırrent	IL	60	mA	per one circuit
Touch	panel input voltage		Vtp	6.0	V	-
Sto	rage temperature		Tst	-20 to +80	°C	-
Operating to	mnoratura	Front surface	TopF	-20 to +70	°C	Note3
Operating to	ing temperature Rea		TopR	-20 to +70	°C	Note4
				≤ 95	%	Ta ≤ 40°C
Re	elative humidity		RH	≤ 85	%	$40 < Ta \le 50$ °C
	Note5		KII	≤ 55	%	50 < Ta ≤ 60°C
				≤ 36	%	$60 < Ta \le 70^{\circ}C$
Absolute humidity Note5		АН	≤ 70 Note6	g/m <sup>3</sup>	Ta > 70°C	
Operating altitude			≤ 5,100	m	$-20^{\circ}\text{C} \le \text{Ta} \le 70^{\circ}\text{C}$	
S	torage altitude		-	≤ 13,600	m	-20°C ≤ Ta ≤ 80°C

Note1: D0+/-, D1+/-, D2+/-, D3+/-, CLK+/-

Note2: MSL, DPS

Note3: Measured at center of LCD panel surface (including self-heat)

Note4: Measured at center of LCD module's rear shield surface (including self-heat)

Note5: No condensation

Note6: Water amount at Ta= 70°C and RH= 36%

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### 4.3 ELECTRICAL CHARACTERISTICS

### 4.3.1 LCD panel signal processing board

 $(Ta=25^{\circ}C)$ 

Parameter		Symbol	min.	typ.	max.	Unit	Remarks
Power supply voltage		VCC	3.0	3.3	3.6	V	-
Power supply current		ICC	-	500 Note1	700 Note2	mA	at VCC= 3.3V
Permissible ripple voltage		VRP	-	-	100	mVp-p	for VCC
Differential input threshold	High	VTH	-	-	+100	mV	at VCM= 1.2V
voltage for LVDS receiver	Low	VTL	-100	-	-	mV	Note3
Input voltage swing for LVDS	receiver	Vi	0	-	2.4	V	-
Terminating resistance		RT	-	100	-	Ω	-
Input voltage for	High	VFH	2.0	-	VCC	V	
MSL and DPS signals	Low	VFL	0	-	0.8	V	-
Input current for	High	IFH	-	-	300	μΑ	
MSL and DPS signals	Low	IFL	-300	-	-	μΑ	-

Note1: Checkered flag pattern [by EIAJ ED-2522]

Note2: Pattern for maximum current

Note3: Common mode voltage for LVDS receiver

### 4.3.2 Backlight lamp

(Ta= 25°C, Note1, Note2, Note3)

Parameter	Symbol	min.	typ.	max.	Unit	Remarks	
Forward Current	IL	-	50	55	mA	-	
		23.9	27.0	30.6	V	Ta= +25°C at IL= 50 mA/ One circuit	
E	VL -	VI	21.42	-	-	V	Ta= +70°C at IL= 50 mA/ One circuit
Forward Voltage		-	-	32.94	V	Ta= -20°C at IL= 50 mA/ One circuit	
		-	-	33.21	V	Ta= -20°C at IL= 55 mA/ One circuit	

Note1: Please drive with constant current.

Note2: The above specifications are for one LED circuit of the backlight.

Note3: The Luminance uniformity may be changed depending on the current variation between 6 circuits. It is recommended that the current value difference among the circuits be less than 5%.

### 4.3.3 Power supply voltage ripple

This product works if the ripple voltage levels are over the permissible values as the following table, but there might be noise on the display image.

Power supply voltage		Ripple voltage Note1 (Measure at input terminal of power supply)	Unit
VCC	3.3V	≤ 100	mVp-p

Note1: The permissible ripple voltage includes spike noise.

#### 4.3.4 Fuse

Parameter	Fu	Doting	Fusing current	Remarks	
Farameter	Туре	Supplier	Rating	rusing current	Kemarks
VCC	FCC16202AB	KAMAYA ELECTRIC	2.0A	4.0A	Note1
VCC	PCC10202AB	Co., Ltd	32V	4.0A	Note1

Note1: The power supply's rated current must be more than the fusing current. If it is less than the fusing current, the fuse may not blow in a short time, and then nasty smell, smoke and so on may occur.

### 4.4 Touch panel specification

 $(Ta=25^{\circ}C)$ 

Parameter		Symbol	min.	typ.	max.	Unit	Remarks
X drive voltage		XVDD	2.5	3.3	10.5	V	-
Acqueacy	Center	Acrc	-	1	(1.5)	mm	Note1
Accuracy	Boarder	Acrb	ı	1	(2.5)	mm	Note1
Number of touch	-	NUM	1	1	16	Point	Note2
Resolution	X	-	ı	1	4,096	1	Note2
Resolution	Y	-	1	-	4,096	-	Note2

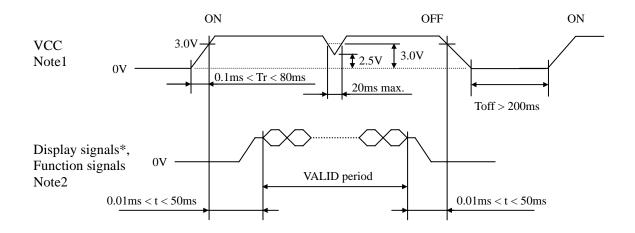
Note1: Input method is φ8mm conductive stylus

Note2: Using the Touch panel controller board, which is a option parts.

Note3: See "8. OUTLINE DRAWINGS".

### 4.5 POWER SUPPLY VOLTAGE SEQUENCE

### 4.5.1 LCD panel signal processing board



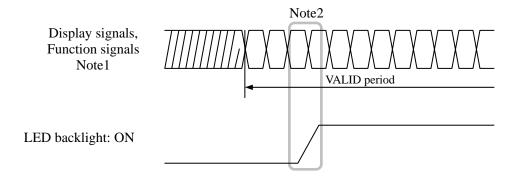
\* These signals should be measured at the terminal of  $100\Omega$  resistance.

Note1: If there is a voltage variation (voltage drop) at the rising edge of VCC below 3.0V, there is a possibility that a product does not work due to a protection circuit.

Note2: Display signals (D0+/-, D1+/-, D2+/-, D3+/-, CLK+/-) and function signals (MSL, DPS) must be set to Low or High impedance, except the VALID period (See above sequence diagram), in order to avoid the circuitry damage.

If some of display and function signals of this product are cut while this product is working, even if the signal input to it once again, it might not work normally. If a customer stops the display and function signals, VCC also must be shut down.

#### 4.5.2 LED driver board



Note1: These are the display and function signals for LCD panel signal processing board.

Note2: The backlight should be turned on within the valid period of display and function signals, in order to avoid unstable data display.

### 4.6 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS

4.6.1 LCD panel signal processing board

CN1 socket (LCD module side): DF14H-20P-1.25H (Hirose Electric Co., Ltd. (HRS))

MSB240420HE (SIN SHENG TERMINAL & MACHINE INC. (STM))

Adaptable plug: DF14-20S-1.25C (Hirose Electric Co., Ltd. (HRS))

Adaptable	e plug:	DF14-208-1.25C (Hi	rose Electric Co., Ltd. (HRS))
Pin No.	Symbol	Signal	Remarks
1	VCC	Power supply	Note1
2	VCC	Tower suppry	Note1
3	GND	Ground	Note1
4	GND	Ground	Note1
5	D0-	Pixel data	Note2
6	D0+	Fixel data	Note2
7	GND	Ground	Note1
8	D1-	Pixel data	Note2
9	D1+	Fixel data	Notez
10	GND	Ground	Note1
11	D2-	Pixel data	Note2
12	D2+	rixei data	Note2
13	GND	Ground	Note1
14	CLK-	Pixel clock	Note2
15	CLK+	Tract clock	Note2
16	GND	Ground	Note1
17	D3-	Pixel data	Note2
18	D3+	1 IACI Uata	
19	DPS	Selection of scan direction	High: Reverse scan Low or Open: Normal scan Note3, Note5
20	MSL	Selection of LVDS input map	High: Input map A Low or Open: Input map B Note4, Note5

Note1: All GND and VCC terminals should be used without any non-connected lines.

Note2: Twist pair wires with  $100\Omega$  (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

Note3: See "4.9 SCANNING DIRECTIONS".

Note4: See "4.6.5 Connection between receiver and transmitter for LVDS".

Note5: This terminal is pulled-down in the product. (Pull-down resistance:  $50k\Omega$ )

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4.6.2 Backlight lamp

CN2 plug (LCD module side): SM12B-SRSS-TB (J.S.T. Mfg. Co., Ltd.) Adaptable socket: SHR-12V-S (J.S.T. Mfg. Co., Ltd.)

Pin No.	Symbol	Signal	Remarks
1	A1	Anode1	-
2	K1	Cathode1	-
3	A2	Anode2	-
4	K2	Cathode2	-
5	A3	Anode3	-
6	K3	Cathode3	-
7	A4	Anode4	-
8	K4	Cathode4	-
9	A5	Anode5	-
10	K5	Cathode5	-
11	A6	Anode6	-
12	K6	Cathode6	-

### 4.6.3 Touch panel

CN3 (FPC)

Adaptable socket: FH28-40S-0.5SH(05) (Hirose Electric Co., Ltd.(HRS))

Pin No.	Symbol	Sign	Signal		Symbol	S	ignal
1	GND	Ground	Note1	21	X13	X line term	inal
2	GND	Ground	Note1	22	X12	X line term	inal
3	X31	X line termin	al	23	X11	X line term	inal
4	X30	X line termin	al	24	X10	X line term	inal
5	X29	X line termin	al	25	X9	X line term	inal
6	X28	X line termin	al	26	X8	X line term	inal
7	X27	X line termin	al	27	X7	X line term	inal
8	X26	X line termin	al	28	X6	X line term	inal
9	X25	X line termin	al	29	X5	X line term	inal
10	X24	X line termin	al	30	X4	X line term	inal
11	X23	X line termin	al	31	X3	X line term	inal
12	X22	X line termin	al	32	X2	X line term	inal
13	X21	X line termin	al	33	X1	X line term	inal
14	X20	X line termin	al	34	X0	X line term	inal
15	X19	X line termin	al	35	GND	Ground	Note1
16	X18	X line termin	al	36	GND	Ground	Note1
17	X17	X line termin	al	37	N. C.	(Keep this p	oin open)
18	X16	X line termin	ıal	38	N. C.	(Keep this p	oin open)
19	X15	X line termin	ıal	39	N. C.	(Keep this p	oin open)
20	X14	X line termin	ıal	40	N. C.	(Keep this p	oin open)

Note1: All GND terminals should be used without any non-connected lines.



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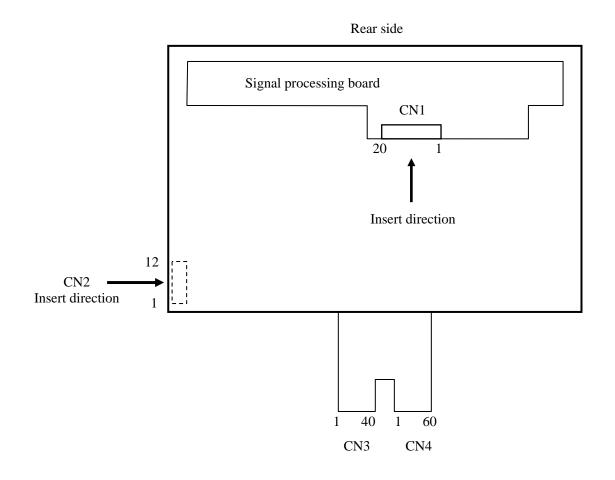
CN4 (FPC)

Adaptable socket: FH28-60S-0.5SH(05) (Hirose Electric Co., Ltd.(HRS))

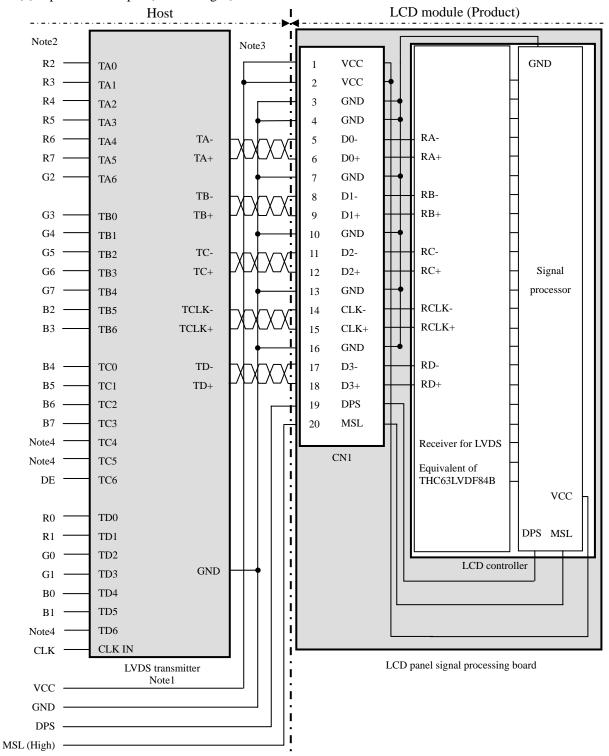
Pin No.	Symbol	Signal		Pin No.	Symbol	Signal
1	GND	Ground	Note1	31	Y28	Y line terminal
2	GND	Ground	Note1	32	Y29	Y line terminal
3	Y0	Y line terminal		33	Y30	Y line terminal
4	Y1	Y line terminal		34	Y31	Y line terminal
5	Y2	Y line terminal		35	Y32	Y line terminal
6	Y3	Y line terminal		36	Y33	Y line terminal
7	Y4	Y line terminal		37	Y34	Y line terminal
8	Y5	Y line terminal		38	Y35	Y line terminal
9	Y6	Y line terminal		39	Y36	Y line terminal
10	Y7	Y line terminal		40	Y37	Y line terminal
11	Y8	Y line terminal		41	Y38	Y line terminal
12	<b>Y</b> 9	Y line terminal		42	Y39	Y line terminal
13	Y10	Y line terminal		43	Y40	Y line terminal
14	Y11	Y line terminal		44	Y41	Y line terminal
15	Y12	Y line terminal		45	Y42	Y line terminal
16	Y13	Y line terminal		46	Y43	Y line terminal
17	Y14	Y line terminal		47	Y44	Y line terminal
18	Y15	Y line terminal		48	Y45	Y line terminal
19	Y16	Y line terminal		49	Y46	Y line terminal
20	Y17	Y line terminal		50	Y47	Y line terminal
21	Y18	Y line terminal		51	Y48	Y line terminal
22	Y19	Y line terminal		52	Y49	Y line terminal
23	Y20	Y line terminal		53	Y50	Y line terminal
24	Y21	Y line terminal		54	Y51	Y line terminal
25	Y22	Y line terminal		55	GND	Ground Note1
26	Y23	Y line terminal		56	GND	Ground Note1
27	Y24	Y line terminal		57	N. C.	(Keep this pin open)
28	Y25	Y line terminal		58	N. C.	(Keep this pin open)
29	Y26	Y line terminal		59	N. C.	(Keep this pin open)
30	Y27	Y line terminal		60	N. C.	(Keep this pin open)

Note1: All GND terminals should be used without any non-connected lines.

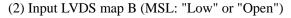
4.6.4 Positions of plug and socket

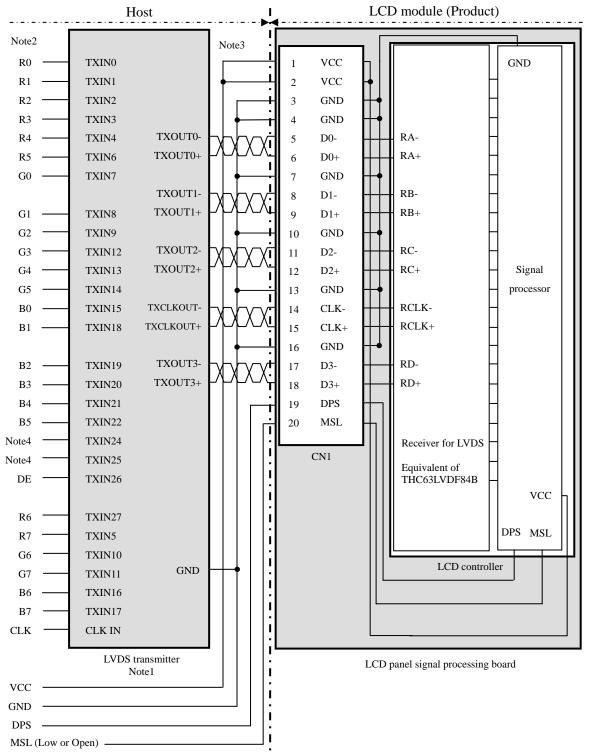


- 4.6.5 Connection between receiver and transmitter for LVDS
  - (1) Input LVDS map A (MSL: "High")



- Note1: Recommended transmitter: THC63LVDM83D (THine Electronics Inc.) or equivalent
- Note2: LSB (Least Significant Bit) R0, G0, B0 MSB (Most Significant Bit) R7, G7, B7
- Note3: Twist pair wires with  $100\Omega$  (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.
- Note4: Input signals to TC4, TC5 and TD6 are not used inside the product, but do not keep TC4, TC5 and TD6 open to avoid noise problem.





Note1: Recommended transmitter: DS90C383 (National Semiconductor) or equivalent

Note2: LSB (Least Significant Bit) – R0, G0, B0 MSB (Most Significant Bit) – R7, G7, B7

Note3: Twist pair wires with  $100\Omega$  (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

Note4: Input signals to TXIN24 and TXIN25 are not used inside the product, but do not keep TXIN24 and TXIN25 open to avoid noise problem.

### 4.7 DISPLAY COLORS AND INPUT DATA SIGNALS

This product can display 16,777,216 colors with 256 gray scales. Also the relation between display colors and input data signals is as follows.

Dier	olay colors								Da	ta si	gnal	(0: I	Low	leve	el, 1:	Hig	gh lev	vel)							
Dist	nay colors	R7	R6	R5	R4	R3	R2	R1	R0	G7	G6	G5	G4	G3	G2	G1	G0	В7	В6	В5	B4	В3	B2	В1	В0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
ors	Red	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Basic Colors	Magenta	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
sic	Green	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
Ba	Cyan	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
<u>e</u>		0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
sca	dark	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Red gray scale	1				:								:	:								:			
d g	<b>↓</b>							0			0	0		:	0	0	0	0	0	0	0	:	0	0	0
Re	bright	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
		1	1	1	1	1	1	1	1	0	0		0	0	0	0	0	0	0	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
cale	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0
ry so	uai k ↑	0	U	U	0		U	U	U	U	U	U	0		U	1	U	U	U	U	U		U	U	U
Green gray scale	ļ																								
een	bright	0	0	0	0	0	0	0	0	1	1	1	1	1	1	0	1	0	0	0	0	. 0	0	0	0
Ğ	ongin	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0
	Green	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
cale	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
Blue gray scale	<b>↑</b>				:								:	:								:			
e gra	<b>\</b>				:								:									:			
3lue	bright	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	0	1
H		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1

### 4.8 DISPLAY POSITIONS

The following table is the coordinates per pixel (See "4.9 SCANNING DIRECTIONS".).

C (0, 0)	В					
1						
C(0, 0)	C( 1, 0)	• • •	C( X, 0)	• • •	C(1022, 0)	C(1023, 0)
C( 0, 1)	C( 1, 1)	• • •	C( X, 1)	• • •	C(1022, 1)	C(1023, 1)
•	•	•	•	•	•	•
•	•	• • •	•	• • •	•	• • •
•	•	•	•	•	•	•
C( 0, Y)	C( 1, Y)	• • •	C(X, Y)	• • •	C(1022, Y)	C(1023, Y)
•	•	•	•	•	•	•
	_					•
•	•		_	• • • • • • • • • • • • • • • • • • • •	_	-
•	•	•	•	•	•	•
C( 0, 766)	C( 1, 766)	•	• C( X, 766)	•	C(1022, 766)	• C(1023, 766)

### 4.9 SCANNING DIRECTIONS

The following figures are seen from a front view.

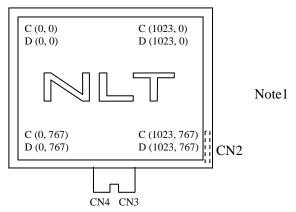


Figure 1. Normal scan (DPS: Low or Open)

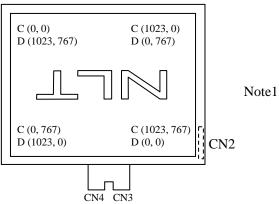


Figure 2. Reverse scan (DPS: High)

Note1: Meaning of C (X, Y) and D (X, Y)

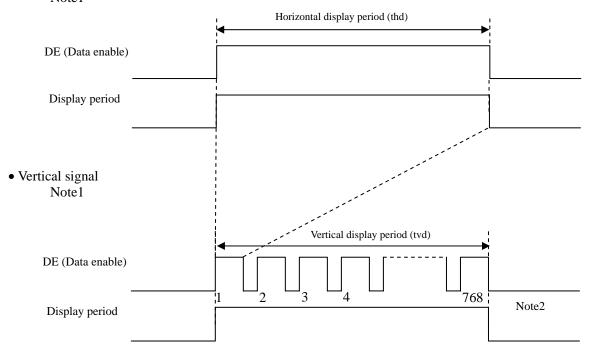
C (X, Y): The coordinates of the display position (See "4.8 DISPLAY POSITIONS".)

D (X, Y): The data number of input signal for LCD panel signal processing board

### 4.10 INPUT SIGNAL TIMINGS

### 4.10.1 Outline of input signal timings

## • Horizontal signal Note1



Note1: This diagram indicates virtual signal for set up to timing. Note2: See "**4.10.3 Input signal timing chart**" for the pulse number.

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### 4.10.2 Timing characteristics

(Note1, Note2, Note3)

	Paramet	er	Symbol	min.	typ.	max.	Unit	Remarks	
	F	requency	1/tc	50.0	65.0	80.0	MHz	15.384 ns (typ.)	
CLK		Duty	-				-		
	Rise ti	me, Fall time	-		-		ns	-	
	CLK-DATA	Setup time	-				ns		
DATA	CLK-DAIA	Hold time	-		-		ns	-	
	Rise ti	-				ns			
	Horizontal	Cycle	th	15.0	20.676	-	μs	48.363 kHz (typ.)	
		Cycle		1,050	1,344	1,800	CLK	48.303 KHZ (typ.)	
		Display period	thd		1,024		CLK	-	
	37 4 1	Cycle	tv	13.1	16.666	20.0	ms	60.0 Hz (typ.)	
DE	Vertical (One frame)	Cycle	tv	770	806	-	Н		
	(one name)	Display period	tvd		768		Н	-	
	CLK-DE	Setup time	-				ns		
	CLK-DE	Hold time	-	-		-		-	
	Rise ti	me, Fall time	-				ns		

Note1: Definition of parameters is as follows.

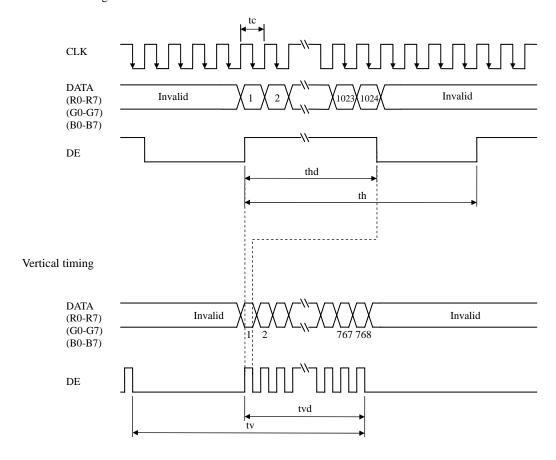
tc= 1CLK, th= 1H, Vf= 1/tv

Note2: See the data sheet of LVDS transmitter.

Note3: Vertical cycle (tv) should be specified in integral multiple of Horizontal cycle (th).

### 4.10.3 Input signal timing chart

Horizontal timing



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### **4.11 OPTICS**

### 4.11.1 Optical characteristics

(Note1, Note2)

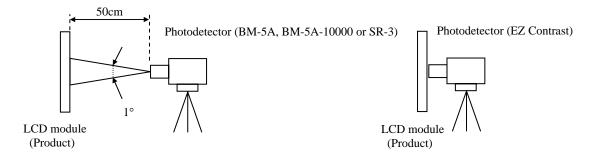
Paramete	er	Condition	Symbol	min.	typ.	max.	Unit	Measuring instrument	Remarks
Luminand	ce	White at center $\theta R = 0^{\circ}$ , $\theta L = 0^{\circ}$ , $\theta U = 0^{\circ}$ , $\theta D = 0^{\circ}$		TBD	(350)	-	cd/m <sup>2</sup>	SR-3 or BM-5A	-
Contrast ra	ıtio	White/Black at center $\theta R = 0^{\circ}$ , $\theta L = 0^{\circ}$ , $\theta U = 0^{\circ}$ , $\theta D = 0^{\circ}$	CR	TBD	TBD	ı	-	SR-3 or BM-5A	Note3
Luminance uni	formity	White $\theta R = 0^{\circ}$ , $\theta L = 0^{\circ}$ , $\theta U = 0^{\circ}$ , $\theta D = 0^{\circ}$	LU	-	1.2	1.35	-	BM-5A	Note4
	White	<b>x</b> coordinate	Wx	(0.263)	(0.313)	(0.363)	-		
	Wille	y coordinate	Wy	(0.279)	(0.329)	(0.379)	-		
	Red	<b>x</b> coordinate	Rx	-	(0.599)	-	-		
Chromaticity		y coordinate	Ry	1	(0.354)	1	-		
Cinomaticity	Green	<b>x</b> coordinate	Gx	1	(0.348)	1	-	SR-3	Note5
	Green	y coordinate	Gy	-	(0.579)	-	-	SK-3	Notes
	Blue	x coordinate	Bx	1	(0.152)	1	-		
	Diue	y coordinate	Ву	1	(0.107)	1	-		
Color gam	nut	$\theta$ R= 0°, $\theta$ L= 0°, $\theta$ U= 0°, $\theta$ D= 0° at center, against NTSC color space	C	40	50	ı	%		
Response ti	ima	White to Black	Ton	-	3	5	ms	BM-5A-	Note6
Kesponse ti	illic	Black to White	Toff	-	15	21	ms	10000	Note7
	Right	$\theta$ U= 0°, $\theta$ D= 0°, CR $\geq$ 10	θR	(70)	(80)	-	0		
Viewing on -1-	Left	$\theta$ U= 0°, $\theta$ D= 0°, CR $\geq$ 10	θL	(70)	(80)	-	0	EZ	Note
Viewing angle	Up	$\theta R = 0^{\circ},  \theta L = 0^{\circ},  CR \ge 10$	θU	(70)	(80)	-	0	Contrast	Note8
	Down	$\theta R=0^{\circ}, \theta L=0^{\circ}, CR \ge 10$	θD	(70)	(80)	ı	0		

Note1: These are initial characteristics.

Note2: Measurement conditions are as follows.

Ta= 25°C, VCC= 3.3V, IL= 50mA / One circuit, Display mode: XGA, Horizontal cycle= 1/48.363kHz, Vertical cycle= 1/60.0Hz, DPS= Low or Open: Normal scan

Optical characteristics are measured at luminance saturation after 20minutes after the product works in the dark room. Also measurement methods are as follows.



Note3: See "4.11.2 Definition of contrast ratio".

Note4: See "4.11.3 Definition of luminance uniformity".

Note5: These coordinates are found on CIE 1931 chromaticity diagram.

Note6: Product surface temperature: TopF= 32 °C Note7: See "**4.11.4 Definition of response times**".

Note8: See "4.11.5 Definition of viewing angles".

### 4.11.2 Definition of contrast ratio

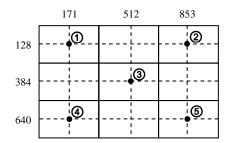
The contrast ratio is calculated by using the following formula.

### 4.11.3 Definition of luminance uniformity

The luminance uniformity is calculated by using following formula.

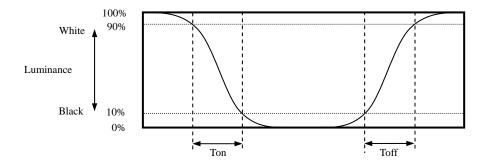
$$Luminance \ uniformity \ (LU) = \ \frac{Maximum \ luminance \ from \ \textcircled{1} \ to \ \textcircled{5}}{Minimum \ luminance \ from \ \textcircled{1} \ to \ \textcircled{5}}$$

The luminance is measured at near the 5 points shown below.

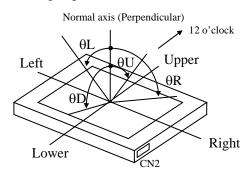


### 4.11.4 Definition of response times

Response time is measured at the time when the luminance changes from "white" to "black", or "black" to "white" on the same screen point, by photo-detector. Ton is the time when the luminance changes from 90% down to 10%. Also Toff is the time when the luminance changes from 10% up to 90% (See the following diagram.).



### 4.11.5 Definition of viewing angles



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### 5. ESTIMATED LUMINANCE LIFETIME

The luminance lifetime is the time from initial luminance to half-luminance.

### This lifetime is the estimated value, and is not guarantee value.

	Condition	Estimated luminance lifetime (Life time expectancy) Note1, Note2, Note3	Unit
LED	25°C (Ambient temperature of the product) Continuous operation, IL= 50mA/One circuit	70,000	h
elementary substance	70°C (Surface temperature at screen center) Continuous operation, IL= 50mA/One circuit	60,000	h

Note1: Life time expectancy is mean time to half-luminance.

Note2: Estimated luminance lifetime is not the value for an LCD module but the value for LED elementary substance.

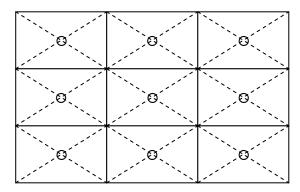
Note3: By ambient temperature, the lifetime changes particularly. Especially, in case the product works under high temperature environment, the lifetime becomes short.

### 6. RELIABILITY TESTS

Test it	em	Condition	Judgment Note	e1	
High temperature (Operat		① 60 ± 2°C, RH= 90%, 240hours ② Display data is black.			
High temp (Operat		<ul> <li>70 ± 3°C, 240hours</li> <li>Display data is black.</li> </ul>			
Heat cy (Operat		<ul> <li>1 -20 ± 3°C1hour</li> <li>70 ± 3°C1hour</li> <li>2 50cycles, 4hours/cycle</li> <li>3 Display data is black.</li> </ul>			
Thermal (Non oper		<ul> <li>-20 ± 3°C30minutes 80 ± 3°C30minutes</li> <li>100cycles, 1hour/cycle</li> <li>Temperature transition time is within 5 minutes.</li> </ul>	No display malfunctions		
ESE (Operat		<ul> <li>150pF, 150Ω, ±10kV</li> <li>9 places on a panel surface Note2</li> <li>10 times each places at 1 sec interval</li> </ul>			
Dus (Operat	-	<ul> <li>① Sample dust: No. 15 (by JIS-Z8901)</li> <li>② 15 seconds stir</li> <li>③ 8 times repeat at 1 hour interval</li> </ul>			
Vibrati (Non oper		<ul> <li>5 to 100Hz, 11.76m/s²</li> <li>1 minute/cycle</li> <li>X, Y, Z directions</li> <li>50 times each directions</li> </ul>	No display malfunctions		
Mechanica (Non oper		<ul> <li>① 294m/s², 11ms</li> <li>② ±X, ±Y, ±Z directions</li> <li>③ 3 times each directions</li> </ul>	No physical damages		
Low pressure	Operation	① 53.3kPa (Equivalent to altitude 5,100m) ② -20°C±3°C24 hours ③ 70°C±3°C24 hours			
Low pressure	Non-operation	15kPa (Equivalent to altitude 13,600m) 2 -20°C±3°C24 hours 3 80°C±3°C24 hours	No display malfunctions		

Note1: Display and appearance are checked under environmental conditions equivalent to the inspection conditions of defect criteria.

Note2: See the following figure for discharge points.



### 7. PRECAUTIONS

### 7.1 MEANING OF CAUTION SIGNS

The following caution signs have very important meaning. **Be sure to read "7.2 CAUTIONS" and "7.3 ATTENTIONS"!** 



This sign has the meaning that a customer will be injured or the product will sustain damage if the customer practices wrong operations.



This sign has the meaning that a customer will be injured if the customer practices wrong operations.

#### 7.2 CAUTIONS

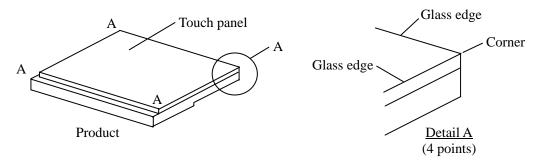


- \* Be taken care when handling the touch panel. There is a danger of injury, because the touch panel has the glass edge and corner which are sharp.
- \* Do not shock and press the LCD panel and the backlight! There is a danger of breaking, because they are made of glass. (Shock: Equal to or no greater than 294m/s<sup>2</sup> and equal to or no greater than 11ms, Pressure: Equal to or no greater than 19.6 N (φ16mm jig))



### 7.3.1 Handling of the product

① Use gloves or fingerstalls and do not touch glass edge of touch panel when handling it, because it has sharp glass edge.



- ② Take hold of both ends without touching the circuit board when the product (LCD module) is picked up from inner packing box to avoid broken down or misadjustment, because of stress to mounting parts on the circuit board.
- 3 When the product is put on the table temporarily, display surface must be placed downward.
- 4 When handling the product, take the measures of electrostatic discharge with such as earth band, ionic shower and so on, because the product may be damaged by electrostatic.
- ⑤ The torque for product mounting screws must never exceed 0.343N·m. Higher torque might result in distortion of the bezel. And the length of product mounting screws must be ≤ 2.8mm.
- The product must be installed using mounting holes without undue stress such as bends or twist (See outline drawings). And do not add undue stress to any portion (such as bezel flat area). Bends or twist described above and undue stress to any portion may cause display mura.
- ① Do not hit or rub the surface of touch panel with hard materials, because it is easily scratched. (Touch panel pencil-hardness: (2H))

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- When cleaning the T/P surface, wipe it with a soft dry cloth.
- Do not push or pull the interface connectors while the product is working.
- When handling the product, use of an original protection sheet on the product surface (polarizer) is recommended for protection of product surface. Adhesive type protection sheet may change color or characteristics of the polarizer.
- ① Usually liquid crystals don't leak through the breakage of glasses because of the surface tension of thin layer and the construction of LCD panel. But, if you contact with liquid crystal by any chance, please wash it away with soap and water.
- ② If the product is subjected to direct sunlight for a long time, touch panel transmission may be degraded.

### 7.3.2 Environment

- ① Do not operate or store in high temperature, high humidity, dewdrop atmosphere or corrosive gases. Keep the product in packing box with antistatic pouch in room temperature to avoid dusts and sunlight, when storing the product.
- ② In order to prevent dew condensation occurred by temperature difference, the product packing box must be opened after enough time being left under the environment of an unpacking room. Evaluate the storage time sufficiently because dew condensation affected is changed by the environmental temperature and humidity. (Recommended leaving time: 6 hours or more with the original packing state after a customer receives the package)
- 3 Do not operate in high magnetic field. If not, circuit boards may be broken.
- 4 This product is not designed as radiation hardened.

### 7.3.3 Characteristics

### The following items are neither defects nor failures.

- ① Characteristics of the LCD (such as response time, luminance, color uniformity and so on) may be changed depending on ambient temperature. If the product is stored under condition of low temperature for a long time, it may cause display mura. In this case, the product should be operated after enough time being left under condition of operating temperature.
- ② Display mura, flickering, vertical streams or tiny spots may be observed depending on display patterns.
- 3 Do not display a fixed pattern for a long time because it may cause image sticking. Use a screen saver, if the fixed pattern is displayed on the screen.
- 4 The display color may be changed depending on viewing angle because of the use of condenser sheet in the backlight.
- ⑤ Optical characteristics may be changed depending on input signal timings.
- Touch panel film has polarizing characteristic. And the polarizer characteristics differ among products. Therefore, when seeing the displays through the other polarizing material (for example polarizing sunglasses), some displays can not be seen and some displays look different color darker because of polarizer characteristic mismatching between touch panel film and the other polarizing material.

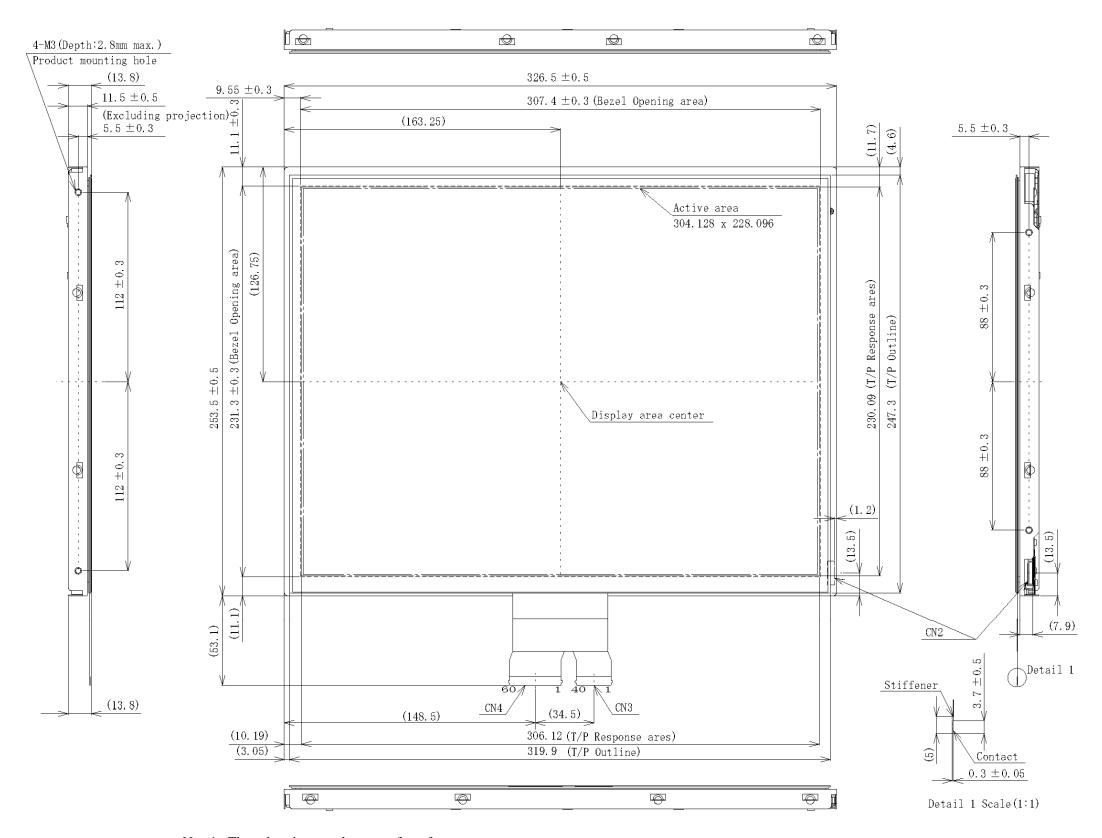
### 7.3.4 Others

- ① All GND and VCC terminals should be used without any non-connected lines.
- ② Do not disassemble a product or adjust variable resistors.
- ③ See "REPLACEMENT MANUAL FOR LAMP HOLDER SET", when replacing lamp holder set.
- 4 Pack the product with the original shipping package, in order to avoid any damages during transportation, when returning the product to NLT for repairing and so on.

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### 8. OUTLINE DRAWINGS

### 8.1 FRONT VIEW

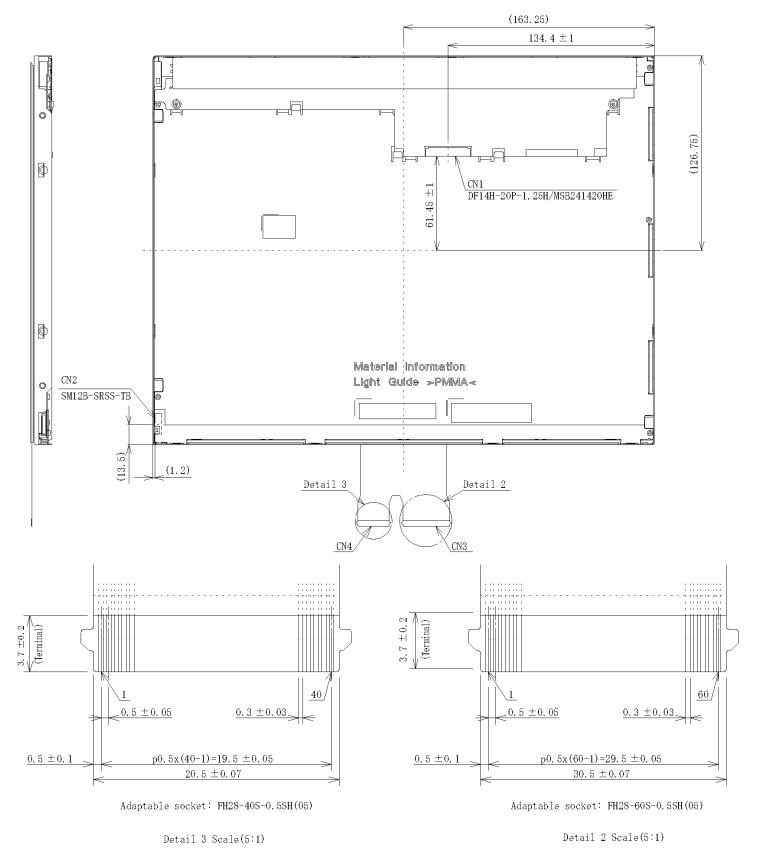


Note1: The values in parentheses are for reference.

Note2: The torque for product mounting screws must never exceed 0.343N·m. And the length of product mounting screws must be  $\leq 2.8$ mm.

Unit: mm

### 8.2 REAR VIEW

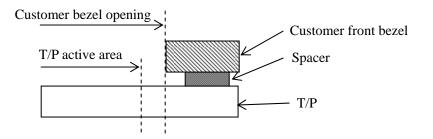


### INSTALL GUIDANCE

### 1. Bezel mounting

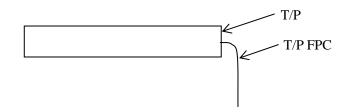
IF add front bezel on the touch panel, please take care following issue.

- Use front bezel make from insulative material, like plastic, or resin. If not, touch panel sensitivity will be blocked or unstable by this bezel.
- Settle the bezel out of touch panel active area. If not, touch panel sensitivity will be blocked or unstable by this bezel.
- Keep the distance between front bezel to touch panel over 1mm.



### 2. T/P FPC handles with care point

When bend the fpc, don't stress to the root area of fpc, nor bending so tight.



Note1: The values in parentheses are for reference.

Note2: The torque for product mounting screws must never exceed  $0.343N \cdot m$ . And the length of product mounting screws must be  $\leq 2.8mm$ .

Unit: mm

### **REVISION HISTORY**

The inside of latest specifications is revised to the clerical error and the major improvement of previous edition. Only a changed part such as functions, characteristic value and so on that may affect a design of customers, are described especially below.

Edition	Document number	Prepared date		Revision contents and s	signature
1st	DOD-PP-	Jan. 31,	Revision contents		
edition	1566	2013	N		
			New issue		
			Signature of writer		
			Approved by	Checked by	Prepared by
			K. Fujimoto		A. Kumano
			K. FUJIMOTO		A. KUMANO
				_	
]					